BUILD THE

BACK TO THE FUTURE™ DELOREAN

ISSUE 51







FANHOME

BUILD THE ICONIC 80s TIME MACHINE IN 1:8 SCALE

UNIVERSAL

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BACK TO THE FUTURE DELOREAN

ISSUE 51





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Creative Director: Maggie Calmels
Managing Editor: Ben Robinson
Art Editor: James King
Writer: Kieran Grant

ISSN: 2057-357X
Printed in Italy/Czech Republic

The price of this issue includes the magazine and the attached pieces for model assembly.

UNITED KINGDOM
Published by DeAgostini UK Ltd c/o Royds Withy King, 69 Carter Lane, London EC4V 5EQ.

UNITED STATES
Published by DeAgostini Publishing USA, Inc. 299 Park Avenue, New York,New York 10171.

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YOUR CAR PARTS

With this issue you receive all the parts you need to make the passenger seat for your DeLorean.

51A SEAT BACK (REAR)



51B SEAT BACK (FRONT)



51C SPONGES



51D SEAT BACK COVER



51E SEAT BASE (LOWER)



51F KNOBS



51G SEAT BASE COVER



51H SEAT BASE (UPPER)



9 x DM SCREWS



4 x HP SCREWS

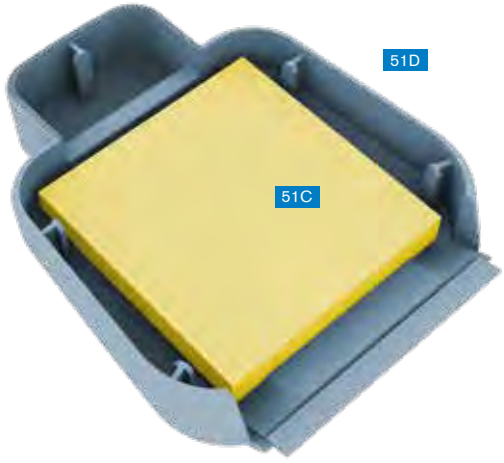
DRIVE TIME

Continuing the internal assembly for your DeLorean.

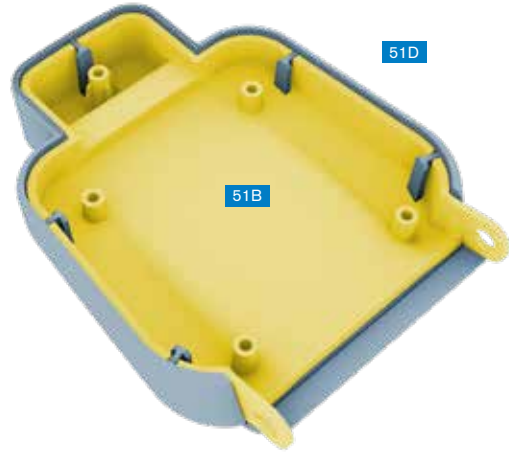
In this issue you will assemble the passenger seat by following these step-by-step instructions.



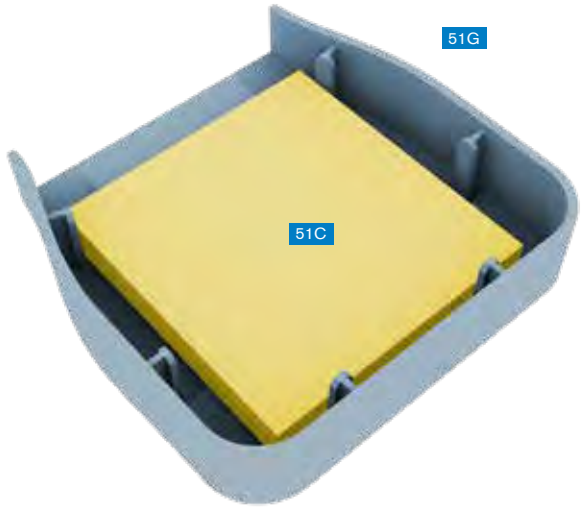
THE PASSENGER SEAT



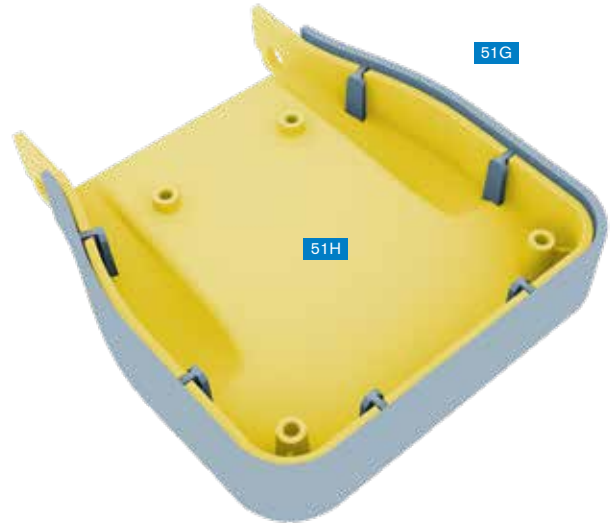
STEP 1 ›› Place one of the sponges 51C into the cavity in the back of 51D.



STEP 2 ›› Place 51B into the back of 51D, covering the sponge.



STEP 3 ›› Place another sponge 51C into the underside of the seat cover 51G.



STEP 4 ›› Place 51H into 51G on top of the sponge.



STEP 5 ›› Put the seat back and the seat together as shown.



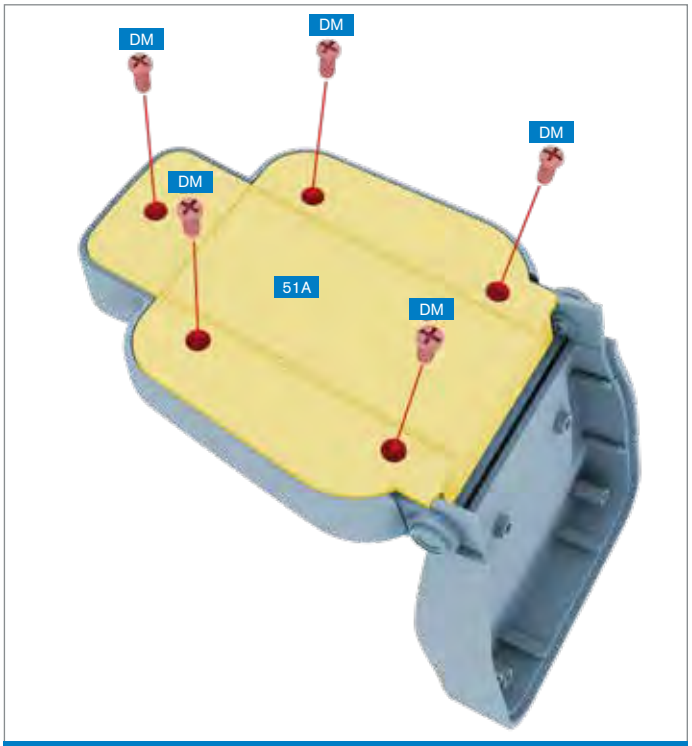
STEP 6 ›› Insert one of the 51F knobs into the aligned holes at the base of the two parts of the seat, as shown.



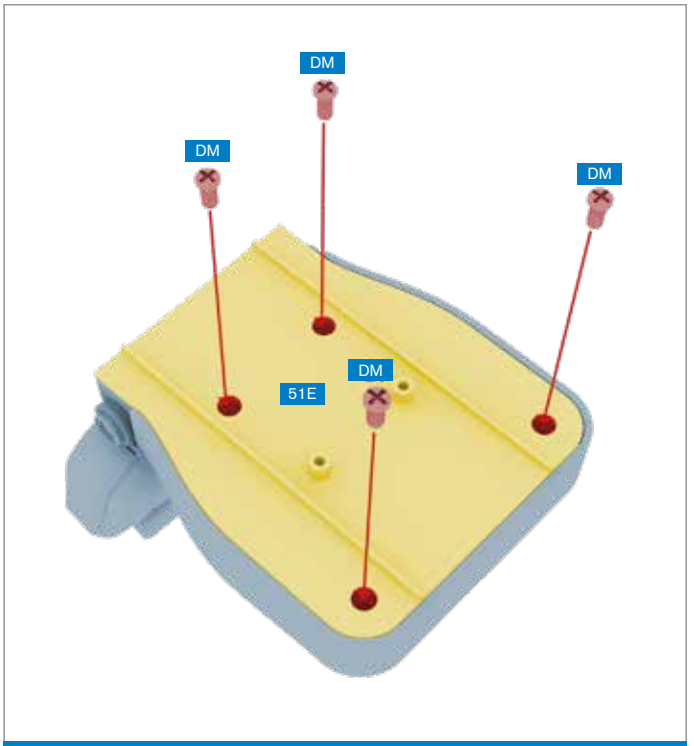
STEP 7 ›› Tighten an HP screw into knob 51F from the inside of the seat.



STEP 8 ›› Insert the other knob 51F into the aligned holes on the other side of the seat, and secure with an HP screw.



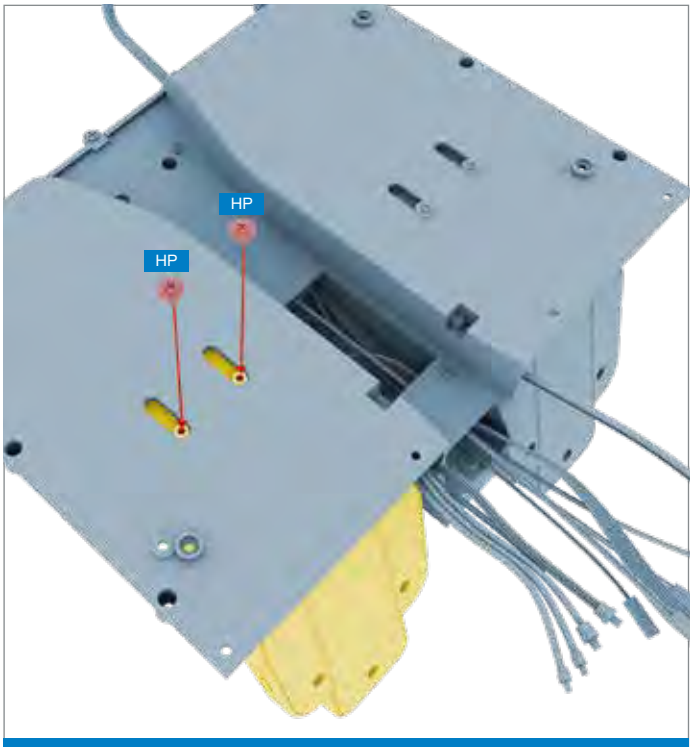
STEP 5 ›› Secure 51A to the rear of the seat back with five DM screws.



STEP 6 ›› Place 51E into the underside of the seat and fix in place with four DM screws.

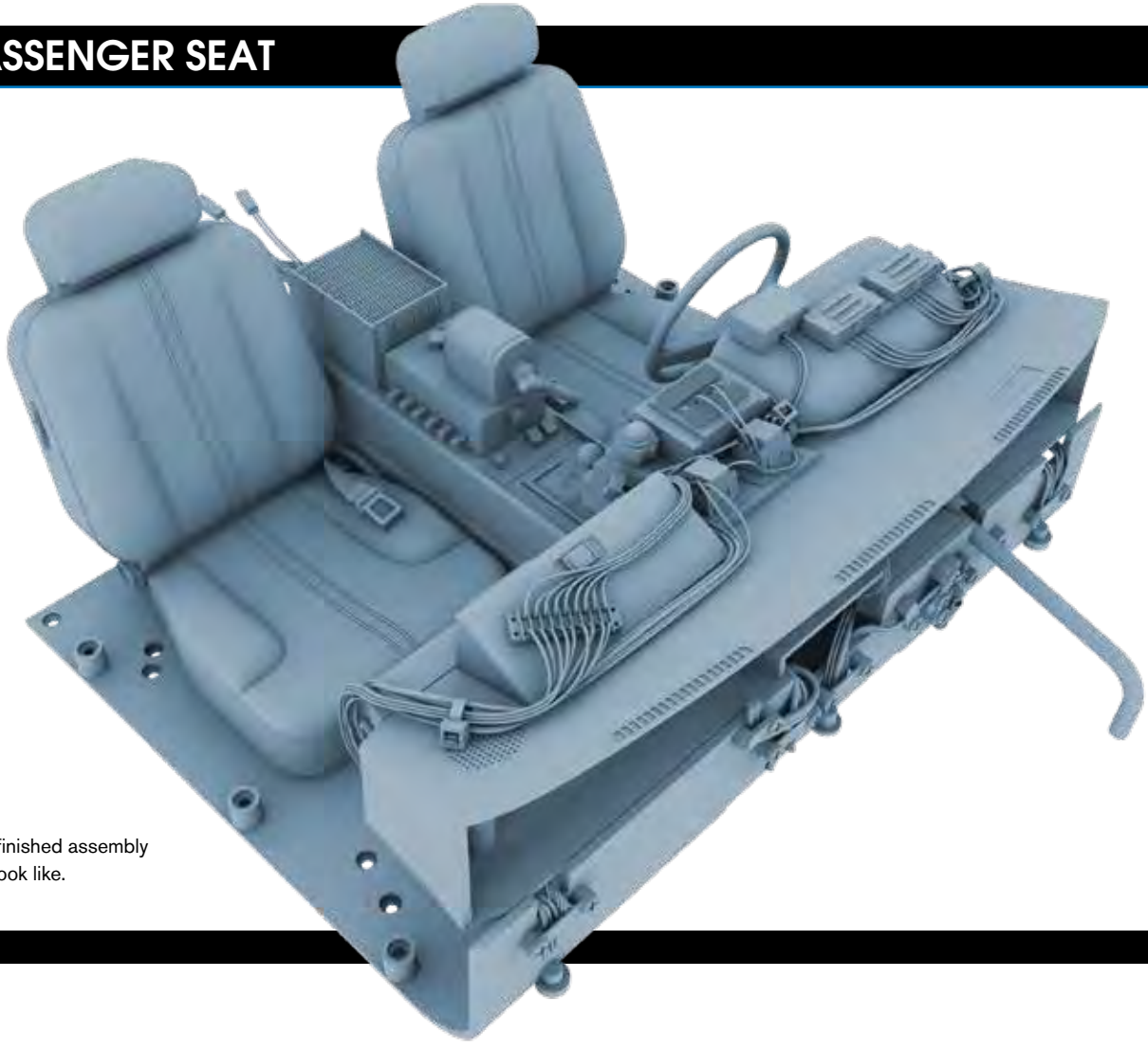


STEP 7 ›› Place the seat onto the left side of the floor. Make sure to move the seatbelt out of the way first.



STEP 8 ›› Turn the assembly over and secure the seat with two HP screws.

THE PASSENGER SEAT



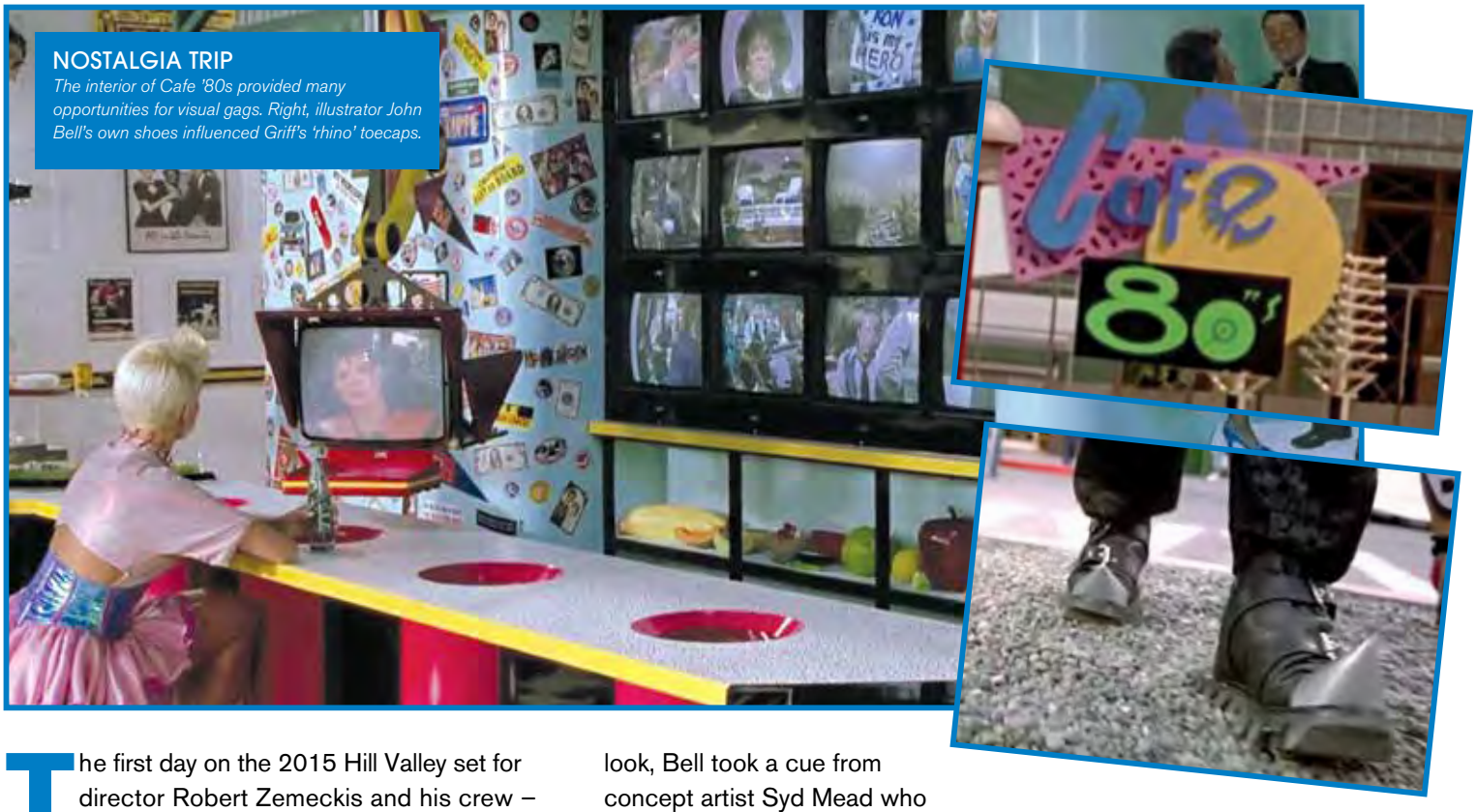
This is what your finished assembly should look like.



BUILDING THE WORLD OF TOMORROW PART II

PRODUCTION DIARY

More about the creation of Hill Valley in 2015 for Back to the Future Part II.



NOSTALGIA TRIP
The interior of Cafe '80s provided many opportunities for visual gags. Right, illustrator John Bell's own shoes influenced Griff's 'rhino' toecaps.

The first day on the 2015 Hill Valley set for director Robert Zemeckis and his crew – 10th May 1989 – was taken up with filming a wide shot of the transformed town square. They then moved into the former location of Lou's cafe, now Cafe '80s. This nostalgic playground – with alarming 'modern' features like video waiters – offered the chance for a riot of visual gags and will be looked at in detail in a future issue.

RETRO-FUTURE

Some of the cafe's fittings, like the monitor screens, were designed by illustrator John Bell, whose pre-production drawings contributed so much to the look of the film. For his futuristic look, Bell took a cue from concept artist Syd Mead who had worked on *Blade Runner*. Mead had looked back several decades to past trends, because design was cyclical in nature. So, Bell went back to 1955 for visual cues, and in *Part II* there are more than a few hints of 1955 in post boxes, street lamps and taxis. "If you put something familiar into the design, the audience can hold onto it better," Bell says. "If it's a colour palette, or a shape, the audience says, 'I've seen that before; it reminds me of something.' Sometimes in films something is totally abstract and removes people from the story." In *Part II*, what's old became new, and what's new was both unexpected and familiar.



© Photo 12/Alamy Stock Photo

GRABBED BY GRIFF
Griff and Marty's confrontation in Cafe '80s could have involved an anti-gravity game called Slamball, which would have stretched the effects team – and the budget! – to the limit.

Bell also found his own shoes pressed into service as part of the costume for Griff Tannen. "At the time, I had a pair of shoes that had a kind of rhino type nose to them. The costume designer, Joanna Johnston, said, 'Those are great shoes! We should do something like those for Griff'. So I pretty much took the shoe I was wearing, with a jagged sole, and fitted them with an aluminium tip so it looked like there was a spike on it."

SLAMBALL

An earlier draft of the script saw Marty (posing as his son) challenged by Griff to a game of slamball, a violent futuristic version of handball which would have been played in an anti-gravity chamber. In this version of the story, Cafe '80s was part of a health club and gymnasium, and the remains of this idea can be seen in the exercise bikes that some diners are using while they eat.

An anti-gravity scene would cause little concern today using CGI, but in 1989, for production designer Rick Carter and special effects supervisor Michael Lantieri, the sequence would have meant wire rigs, greenscreens and travelling mattes. "The ongoing joke between Rick Carter and myself was slamball," Lantieri admitted. "My first thought was that it was completely undoable, but I also thought that we would never have time to shoot it even if we ever figured out *how* to do it. Rick and I sort of hung back, smiling, saying 'OK, we're working on it...' and in the back of our minds we just thought we were goners if it didn't go away."

Thankfully, it did go away – before long the producers realised that the scene was too expensive and time-consuming, and Carter and Lantieri no doubt breathed a sigh of relief. ■ TO BE CONTINUED....

> **"The ongoing joke between Rick Carter and myself was slamball."**
>
> VIS FX SUPERVISOR MICHAEL LANTIERI



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Left: Zane in Dead Calm, *made shortly before he filmed* Back to the Future Part II. *Above: Zane at a film premiere in Hollywood in 2009.*

BILLY ZANE

PERFECT MATCH

Back to the Future marked the film debut of a young actor who went on to stardom.

When Billy Zane came to Hollywood to be an actor in 1984, he was expecting that he might have to struggle for a few years. Instead, after two weeks, he found himself on the set of *Back to the Future* as Match, Biff Tannen's silent, match-chewing henchman. Zane had auditioned for Biff, and though he wasn't chosen, he was given the 'consolation prize' of a role as one of Biff's goons.

It was a great opportunity to learn, he explained. "That Hollywood backlot was the best playground on the planet. Michael J. Fox was very funny. He would play dead on the New York set, lie dead in the middle of the road, where the visitor trams would come by, and they would have to stop. Or we'd go up to the *Psycho* house at dusk with Maglites and shine them into the windows. We were kids, having a hoot!"

After *Back to the Future*, Zane's performance as a psychopath in *Dead Calm* (1989) opposite a young Nicole Kidman, brought him worldwide fame. He followed this with a role in David Lynch's mind-bending *Twin Peaks* (1991), the time-travelling drama *Orlando* (1992) and *Tombstone* (1993). Zane is probably best known as Cal Hockley, the oily fiancé of Rose (Kate Winslet) in James Cameron's *Titanic* (1997).

Since 2000, Zane has continued acting in a variety of film and TV roles, including a cameo as himself in *Zoolander*. He has diversified into stage work and film production, and has had several exhibitions of his abstract paintings. ■

QUICK FACTS!

FUTURE STAR

- Zane was one of the actors in *Back to the Future* who shot scenes with Eric Stoltz as Marty then reshot them when Michael J. Fox was cast. "I had a crash course in Hollywood," he said, "I was on the backlot of Universal for about six months."
- Responding to criticism of his choice of roles since 2000, Zane said, "I was married at 21 for eight years. When I divorced in 1995, the lawyers stripped my assets. It was happening right in the middle of *Titanic*. From that point on, I was basically doing anything that paid, just to pay that off."
- Zane now has two daughters with American model Candice Neil, Ava Catherine, born in 2011, and Gia, born in 2014.

NEXT ISSUE...

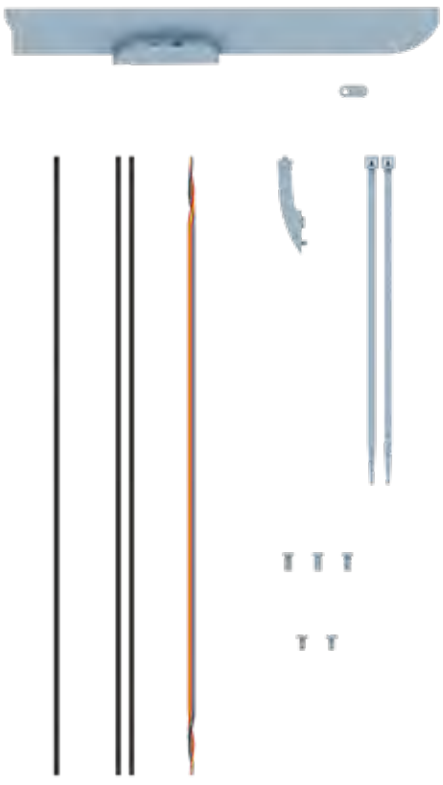
PASSENGER SEAT

Add more cables to your DeLorean model.

In the next issue you'll receive these parts for your DeLorean, plus detailed step-by-step instructions telling you how to add them to your model.

YOUR CAR PARTS...

CABLES





WORLD OF TOMORROW PART III

Filming continues on the Universal backlot for *Back to the Future Part II*.

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