# STAR WARS MILLENNIUM FALCON

## BUILD THE MODEL – EXPLORE THE GALAXY





***TRIDENT*-CLASS ASSAULT SHIP**

F219FSC071

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# STAR WARS MILLENNIUM FALCON



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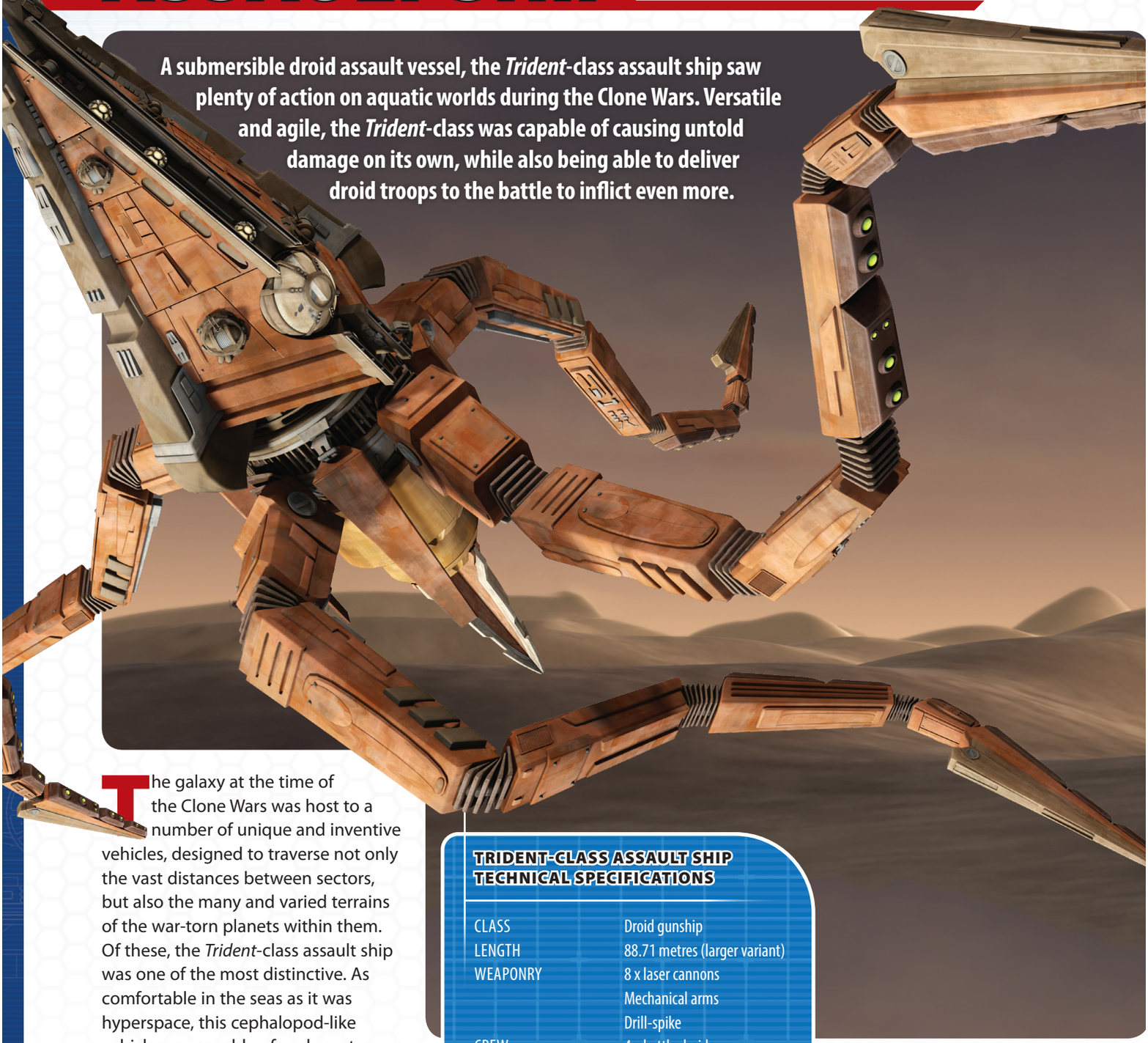
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## DROID GUNSHIP

# TRIDENT-CLASS ASSAULT SHIP

**A submersible droid assault vessel, the *Trident*-class assault ship saw plenty of action on aquatic worlds during the Clone Wars. Versatile and agile, the *Trident*-class was capable of causing untold damage on its own, while also being able to deliver droid troops to the battle to inflict even more.**



The galaxy at the time of the Clone Wars was host to a number of unique and inventive vehicles, designed to traverse not only the vast distances between sectors, but also the many and varied terrains of the war-torn planets within them. Of these, the *Trident*-class assault ship was one of the most distinctive. As comfortable in the seas as it was hyperspace, this cephalopod-like vehicle was capable of underwater manoeuvres at depths and pressures that would have crushed the hulls of other ships like paper.

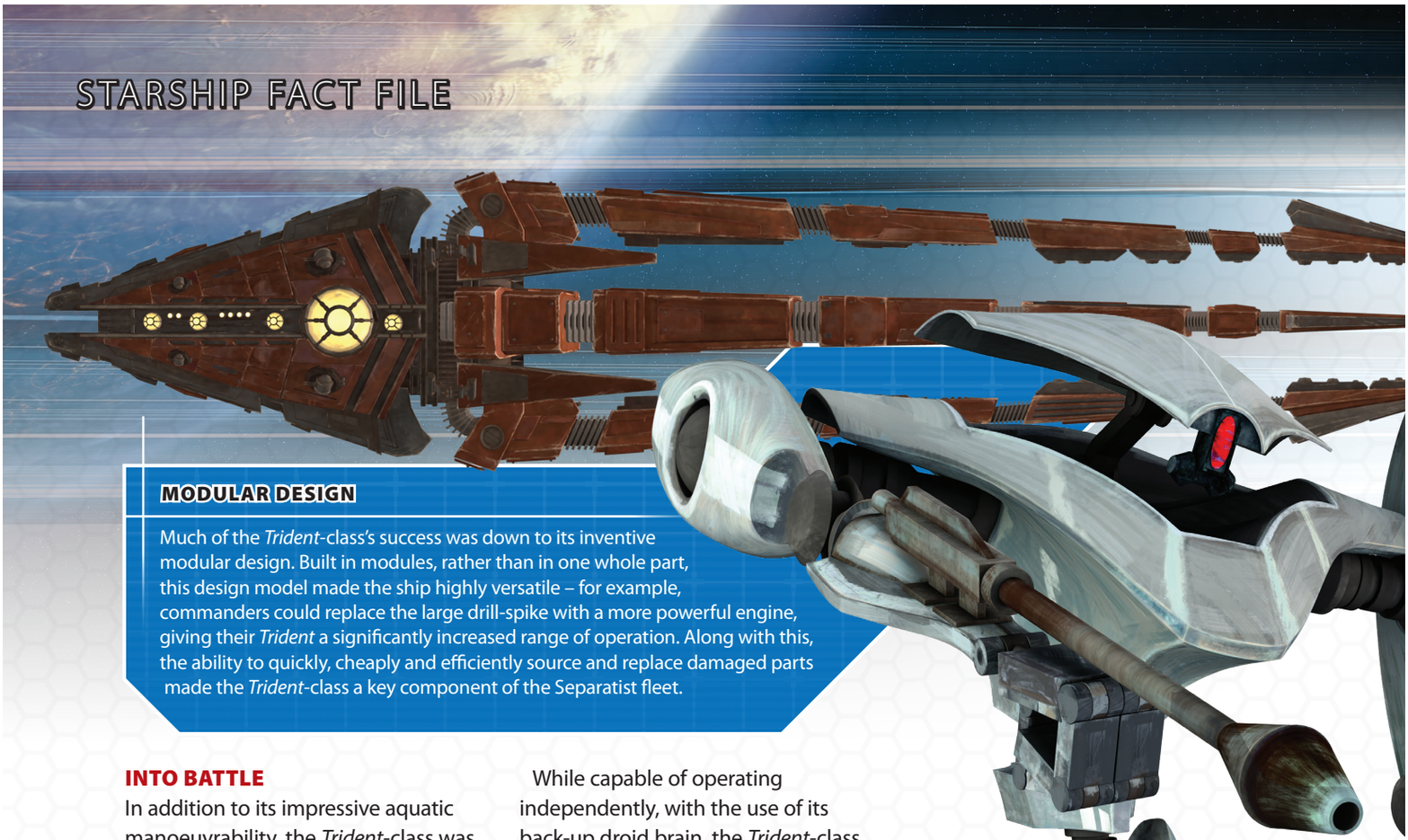
### TRIDENT-CLASS ASSAULT SHIP TECHNICAL SPECIFICATIONS

| | |
|---|---|
| CLASS | Droid gunship |
| LENGTH | 88.71 metres (larger variant) |
| WEAPONRY | 8 x laser cannons<br>Mechanical arms<br>Drill-spike |
| CREW | 4 x battle droids |
| PASSENGERS/TROOPS | Aqua droids,<br>battle droids |

**With the ability to operate independently or carry legions of battle and aqua droids, the *Trident*-class assault ship became central to the Separatist war effort – especially on water worlds such as Kamino and Mon Calamari.**



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## MODULAR DESIGN

Much of the *Trident*-class's success was down to its inventive modular design. Built in modules, rather than in one whole part, this design model made the ship highly versatile – for example, commanders could replace the large drill-spike with a more powerful engine, giving their *Trident* a significantly increased range of operation. Along with this, the ability to quickly, cheaply and efficiently source and replace damaged parts made the *Trident*-class a key component of the Separatist fleet.

## INTO BATTLE

In addition to its impressive aquatic manoeuvrability, the *Trident*-class was equipped with a variety of weaponry. Eight laser cannons were set around the ship's body and along its four mechanical arms. The arms themselves were plated with durasteel and fitted with magnetic grapples, giving the *Trident*-class a powerful grip and the capacity to move large objects, as well as itself.

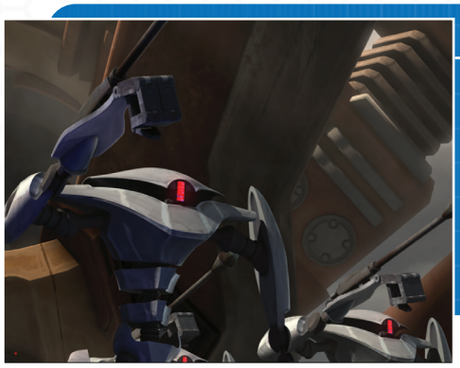
A powerful central drill-spike gave the *Trident*-class a unique and devastating offensive option. To implement the drill-spike, the ship used its powerful claws to latch onto an enemy ship's hull or underwater structure, before drilling into it with its near-shatterproof spike. Unless the attacking *Trident* could be lured away, little short of a catastrophic detonation would stop its devastating progress.

While capable of operating independently, with the use of its back-up droid brain, the *Trident*-class was also used to carry battle and aqua droids into the battlefield. A built-in redundancy protocol allowed superior officers to switch between controlling the ship themselves and reverting to the in-house droid brain system, and made the *Tridents* a versatile addition to the Separatist arsenal. The job of command squads of attacking *Trident*-class ships typically fell to T-series tactical droids, while BX-series droid commandos were among the models most commonly carried into the more extreme danger zones.

## UNIQUE DESIGN

On board the ship, a series of observation portals – two primary portals and eight secondary portals in its 'head' – allowed for limited visual targeting, although given the extreme conditions that the *Trident* often operated in, the ship's on-board scanners were often the best option to get an idea of what was outside the vessel.

**Aqua droids were designed to fold up into racks and be carried within *Trident*-class ships, ready for swift deployment.**



## AQUA DROIDS

Capable of making its own tactical decisions thanks to its on-board systems, the *Trident*-class assault ship also had room for its own complement of battle and aqua droids. Should one of the ships be damaged, these droids could carry out repairs – battle droids while on land or in space, and aqua droids when underwater. This gave the *Trident*-class a far better chance of completing its mission.

**Specifically built for underwater operations, aqua droids were a natural fit with the *Trident*-class assault ship, and the two were often deployed together.**



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## THE BATTLE OF KAMINO

### MODULAR BATTLE PLAN

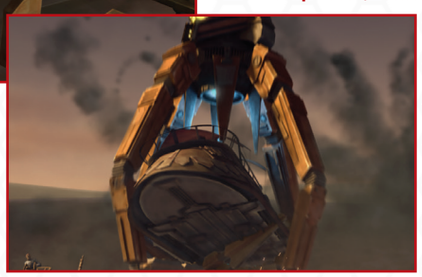
The *Trident*-class assault ship saw much action during the Clone Wars, primarily on aquatic worlds. Their most ingenious deployment came during the Battle of Kamino, where the ships were broken down into modular parts and fastened to orbiting Separatist *Munificent*-class frigates. These vessels were allowed to be shot down by Republic forces, the wreckage falling into the oceans of Kamino. Aqua droids were then sent out to retrieve these parts and assemble the craft before using them to launch a surprise strike on Tipoca City. The city was only saved by the swift actions of Republic clone troopers, who managed to destroy the assault ships powerful drill-spikes with their rocket launchers, winning the battle for the Republic.



***Trident*-class assault ships caused severe damage to Tipoca City's cloning facilities during the Battle of Kamino, before clone troopers could disable their drill-spikes to win the fight.**



**Separatist commander Asajj Ventress took control of one of the rebuilt *Trident*-class assault ships to lead the attack on Tipoca City during the Battle of Kamino.**



**Earlier on in the Clone Wars, Ventress had used another *Trident* craft to hijack Jabba the Hutt's sail barge in order to kidnap his son, Rotta.**

Another key design feature was the modular system of construction, allowing for swift replacement of damaged or inoperable parts. In battle, the *Trident* could send out aqua droids to replace and repair the vessel and, in extreme circumstances, rebuild entire ships in reasonably short order.

There were two almost identical versions of the *Trident*-class assault ship in operation during the Clone Wars. The smaller version was swift and able to strike and retreat at great speed, both in the skies and underwater. The larger, 88.7-metre-long version carried the drill-spike for maximum damage, or had that weapon swapped out for a powerful engine able to propel it across the cosmos from mission to mission. When working in tandem, the two *Trident* models were able to both confuse and obliterate their enemies. In addition to the speed and agility used in their own assaults, the smaller models were also able to create whirlpools, sucking in any enemies unfortunate enough to be close by, leaving them open to attack.

### TROUBLE FOR THE REPUBLIC

With the raft of offensive options the vessel made available to the Confederacy of Independent Systems, these ships saw plenty of action during the Clone Wars. The inventiveness of their commanders was the only limit to their effectiveness, and Separatist commanders often employed wily tacticians to lead *Trident* assault squads. Despite having been designed primarily for droid crews, the *Trident*-class increasingly saw service under organic commanders, often from aquatic races that understood the pressures and limitations of deep-sea operations. With no direct equivalent in the Republic Navy, the sight of these squid-like gunships often spelled real trouble for the forces of the Republic.

### BEHIND THE SCENES

### TWO TRIDENTS

Audiences were introduced to the distinctive *Trident*-class assault ship in 2008's *Star Wars: Clone Wars* movie, which features bounty hunter Asajj Ventress using one of the ships to kidnap Jabba the Hutt's son, Rotta. Later, in the animated TV series that continued the story, *Trident*-class ships were seen regularly, both in the smaller form seen in the movie and the new larger model. In the fourth season episode 'Gungan Attack', the two *Trident* models are seen to work together, as the smaller ships rapidly circle the larger ones, creating a whirlpool to disorientate their targets, in this case, a combined Gungan–Republic force.

**Both models of the *Trident*-class were seen regularly in *The Clone Wars* TV series, appearing when the plot took the action to underwater worlds, such as in the Battle of Kamino.**





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# YOUR NEXT PARTS

## COMPONENTS CHECKLIST

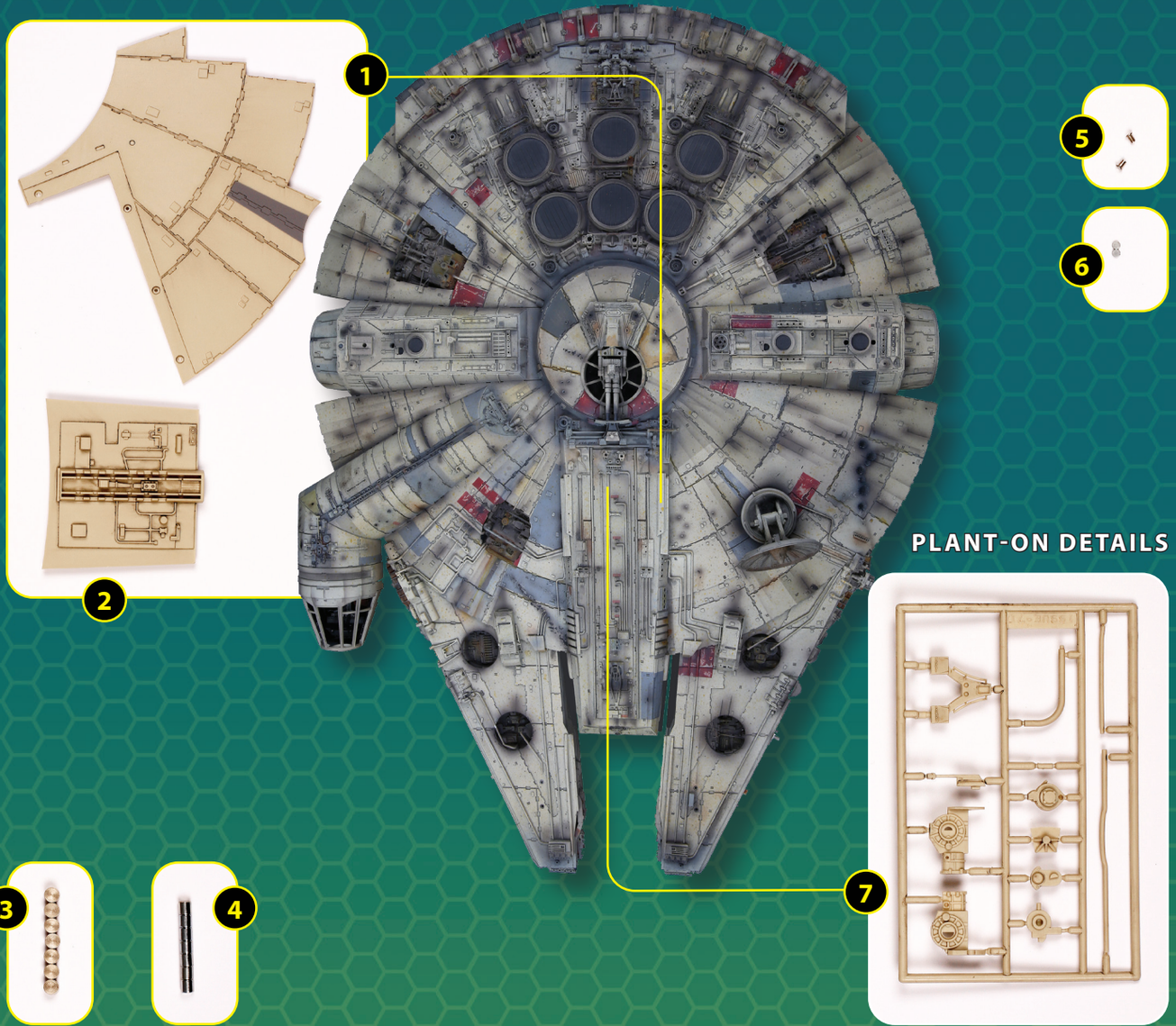
1. Hull panel TP-14
2. Concussion missile mount
3. Large magnets (x 7)
4. Steel rollers (x 7)
5. Small magnets (x 2)
6. Steel pins (x 2)
7. Plant-on details (12 on sprue)

**This issue's parts are used to complete the removable panel that covers the main cutaway over the hold. This includes an extra piece of plating, more plant-on details, and the magnets that hold the cover in position.**

Hull panel TP-14 is the piece of plating that covers the main hold. It screws onto TP-11 (which you prepared in Stage 70) and the concussion missile mount, so that the assembly can be removed in one piece. To complete the cover, you need to add all the plant-on details supplied on the sprue, plus all of the magnets and steel retainers provided.

## WHERE THE PARTS FIT

### HULL PLATING



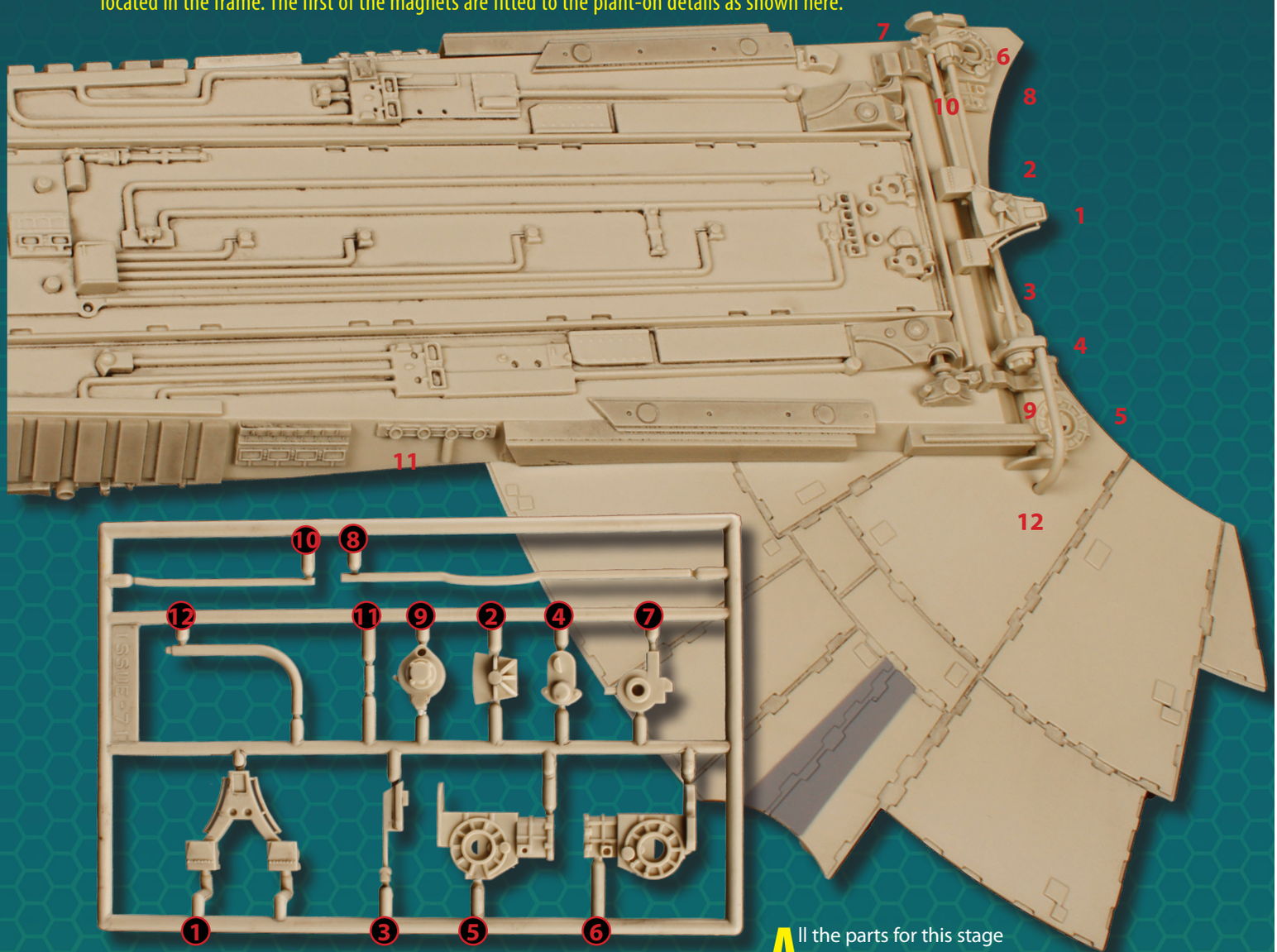

### PLANT-ON DETAILS



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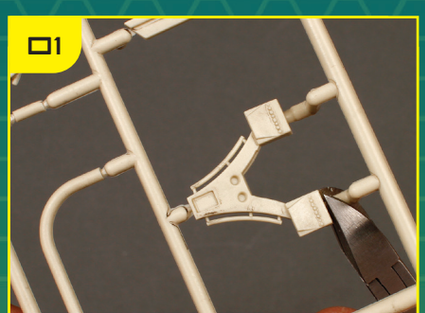
# ADDING FIXING MAGNETS

The cover over the cutaway is held in place by nine magnets fitted into the plating, which stick to steel pins and rollers located in the frame. The first of the magnets are fitted to the plant-on details as shown here.

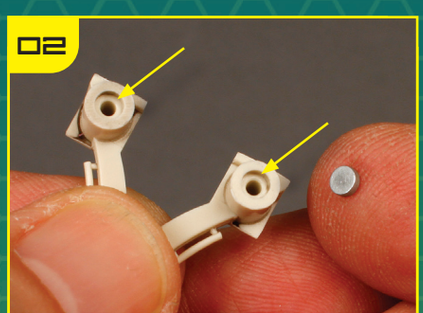



The numbers on the photographs shows where the 12 plant-on details fit onto TP-11, as shown in the step-by-step instructions.

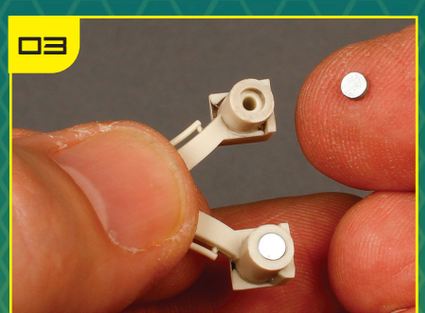
All the parts for this stage are supplied with this issue, except for four fixing screws. All the details applied to TP-11 are on the sprue.




Start by removing detail (1) from the sprue.




Glue one of the small magnets into one of these sockets in (1).




Glue another magnet into the other socket.



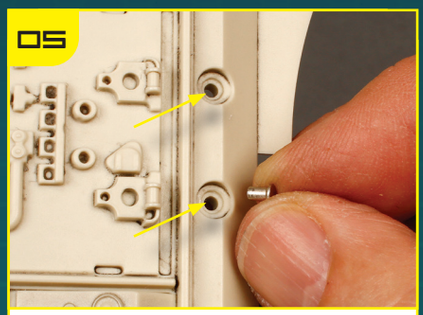
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04



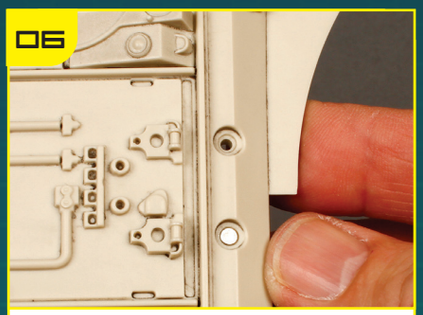
Make sure both magnets are flush with the surface of (1).

05



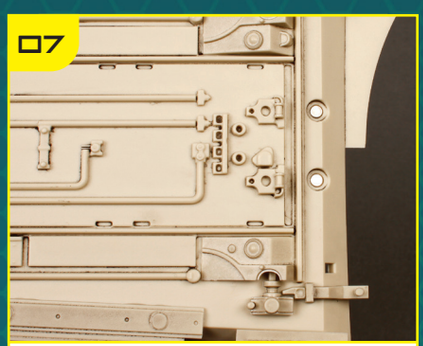
Take one of the small steel pins and fit it into one of these holes in TP-11.

06



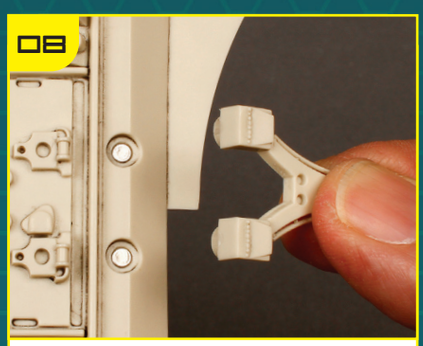
Make sure it fits flush with the surface. Use glue to secure it if necessary.

07



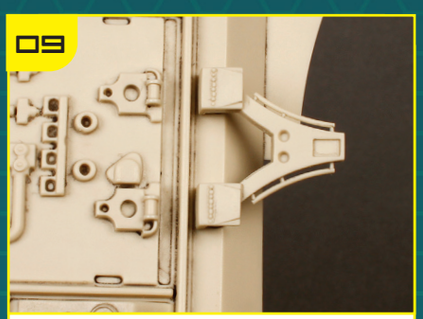
Fit the second steel pin to the other hole.

08



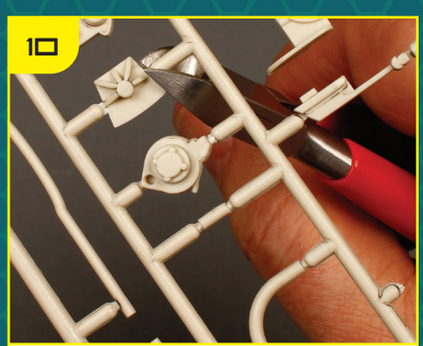
Align (1) with the magnets.

09



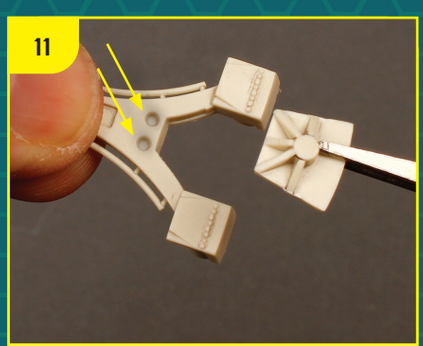
Make sure that the magnets hold (1) in place securely.

10



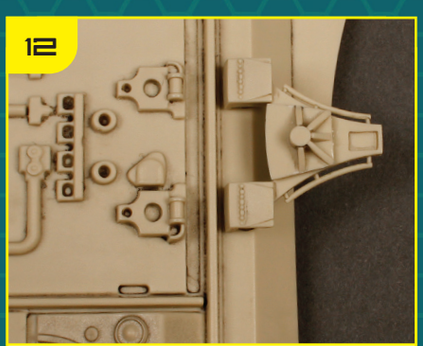
Trim detail (2) off the sprue.

11



Glue (2) into these two holes.

12

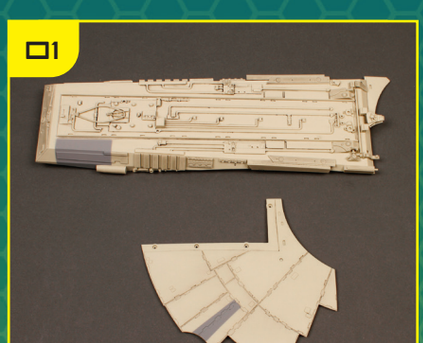


Refit detail (1) onto its magnets.

# ASSEMBLING THE COVER

Screw TP-14 to TP-11 and add the remaining magnets before fitting the missile mount to the end of TP-11.

01



Take TP-11 and TP-14.

02



Line up the two pieces as shown.

03

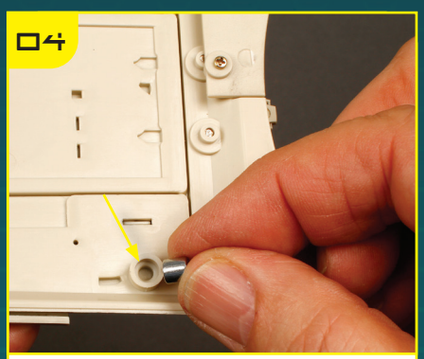


Screw the two panels together with four screws supplied on issue 70.



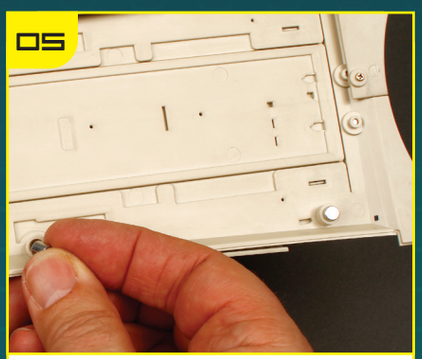
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04



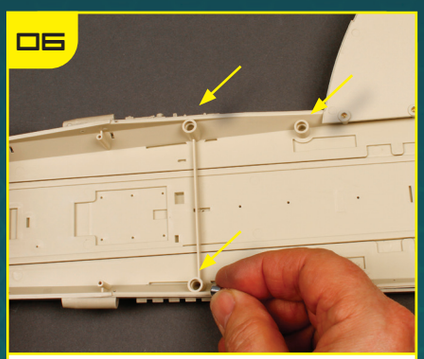
Glue one of the large magnets into this socket in TP-11.

05



Add another magnet to the next socket in TP-11.

06



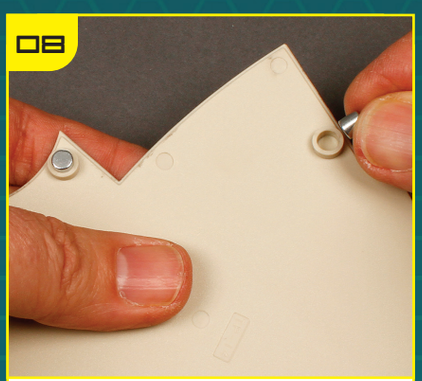
Repeat for the three remaining sockets in TP-11.

07



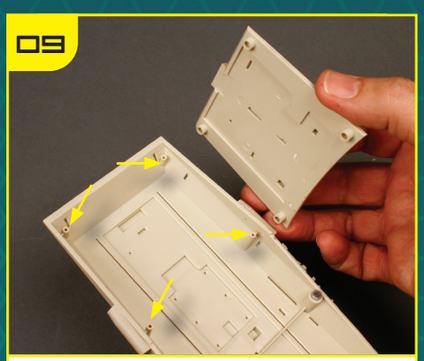
Add another magnet to the socket in the corner of TP-14.

08



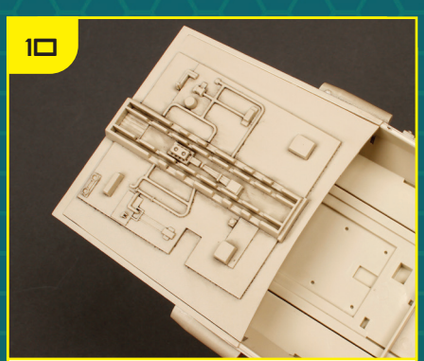
Repeat for the other socket in TP-14.

09



Take the missile mount and line up the four corner sockets with these posts.

10



Add spots of glue and push the missile mount into place until it fits flush.

The underside of the cover assembly should look like this, with seven retaining magnets in place.



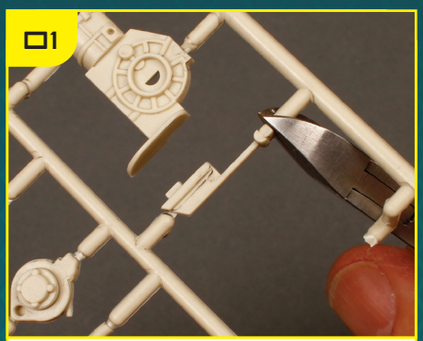


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# ADDING PLANT-ON DETAILS

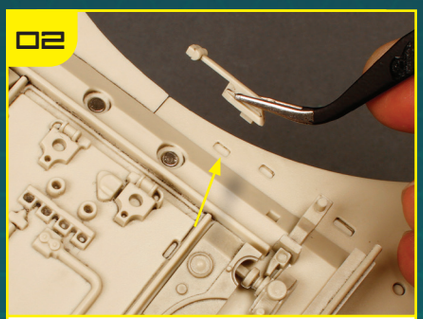
There are another 10 small details to add to the upper surface of TP-11. These are all provided on the sprue.

01



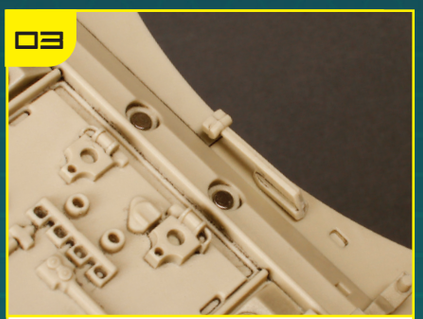
Cut (3) off the sprue.

02



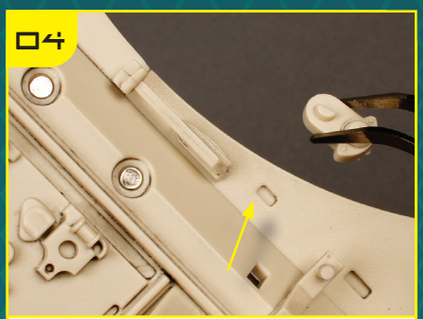
Temporarily remove (1) for access. Detail (3) fits into this slot in TP-11.

03



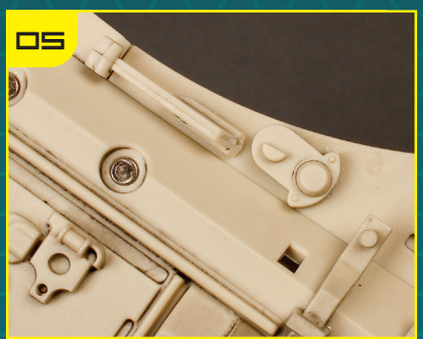
Glue (3) in place, noting which way round it goes.

04



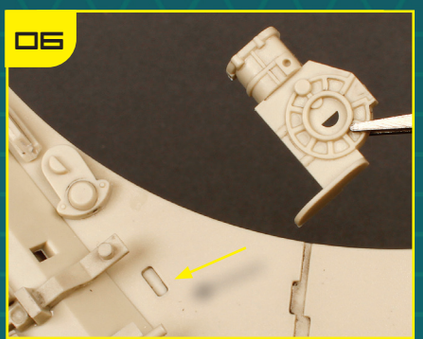
Detail (4) fits into the small slot next to detail (3).

05



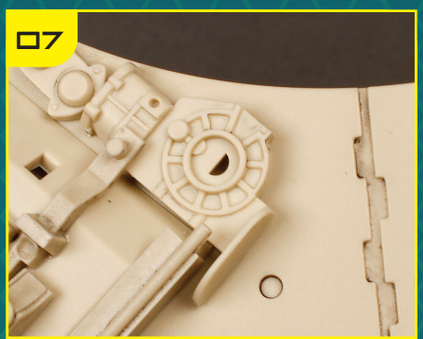
Glue (4) in place.

06



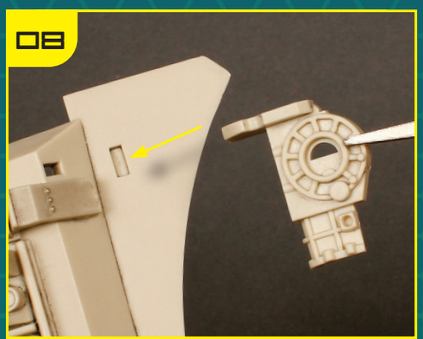
Detail (5) fits into this slot.

07



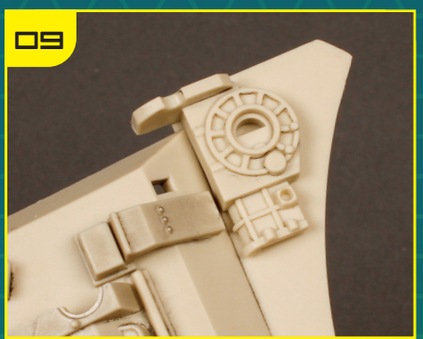
Glue (5) in place.

08



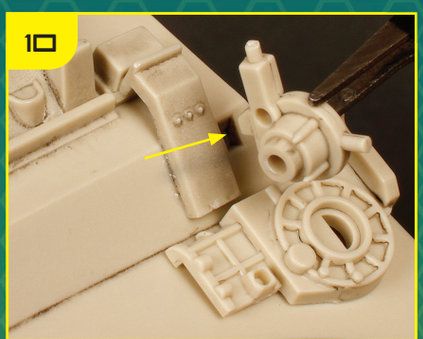
Detail (6) fits into this slot.

09



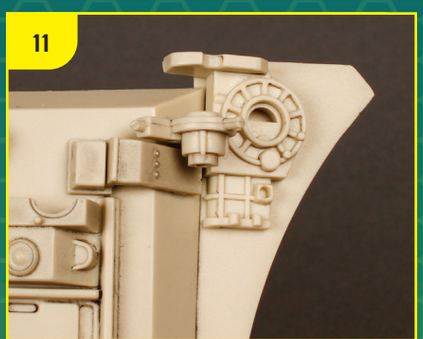
Glue (6) in place.

10



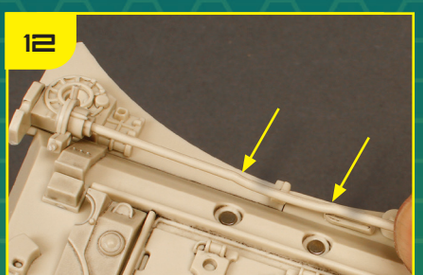
Detail (7) fits into this hole in TP-11.

11



Glue (7) in place.

12

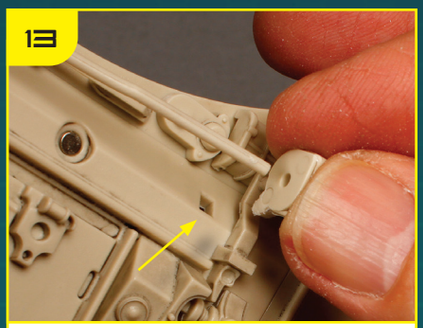


Fit detail (8) loosely into the hole in (7), making sure that the cranked section indicated aligns with the steel pins.



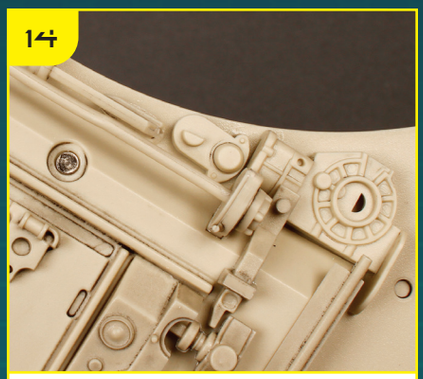
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13



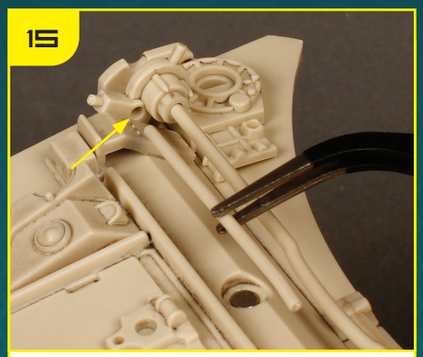
Fit the hole in detail (9) over the other end of (8). Detail (9) fits into the square hole in TP-11, as indicated.

14



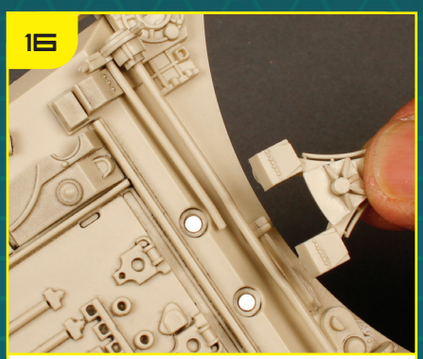
Glue (9) into the hole.

15



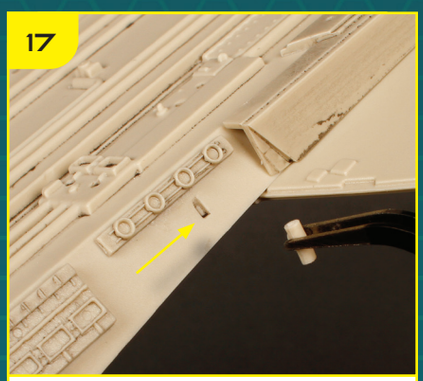
Fit the end of detail (10) into this hole in detail (7).

16



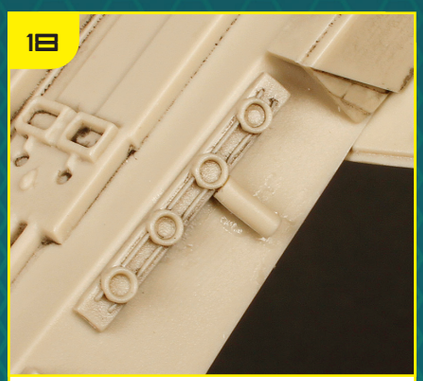
Glue (10) securely in place, then refit (1) using its magnets.

17



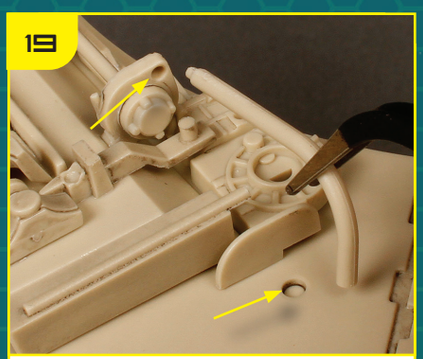
Detail (11) fits into this small slot.

18



Glue (11) in place.

19



Glue the ends of detail (12) into these two holes.

That completes the assembly of the cover.



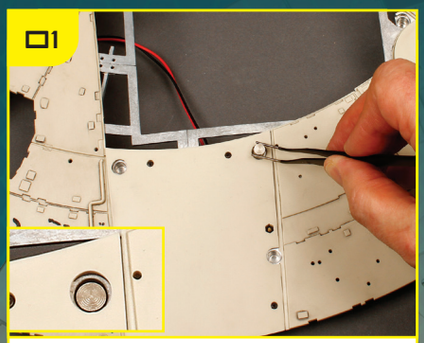


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# ADDING THE MAGNETIC RETAINERS

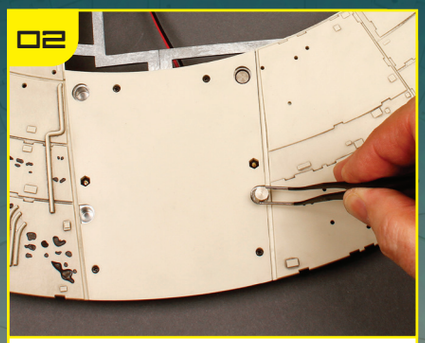
Fitting the seven steel rollers to the framework will allow you to fit the cover over the cutaway, held by the magnets.

01



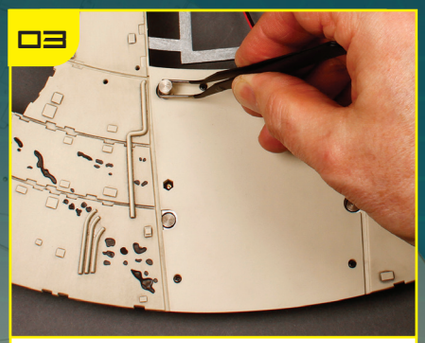
Glue the first roller to this socket in the frame over the battery compartment.

02



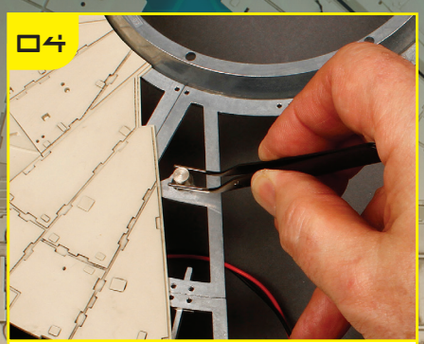
Add another roller to the next socket in the same way.

03



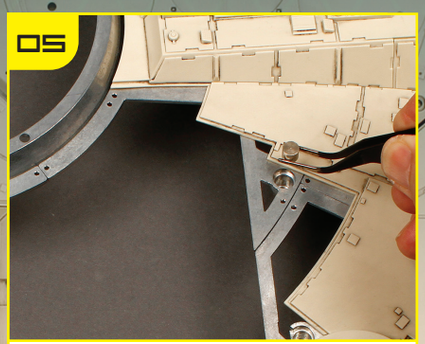
Add two more rollers to complete the area over the battery compartment.

04



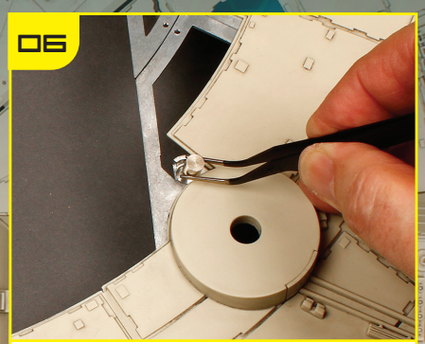
The next roller fits into this socket near the turret ring.

05

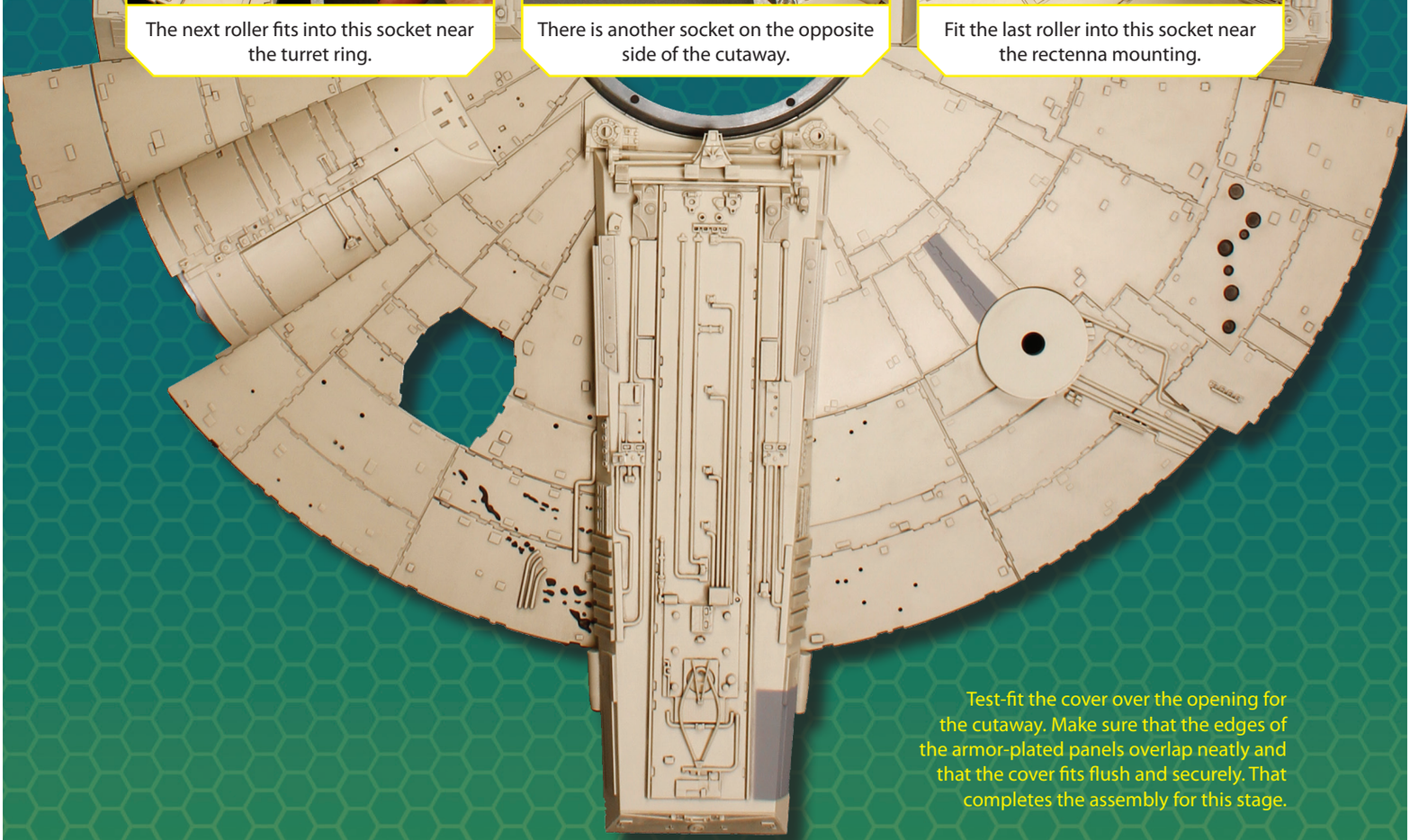


There is another socket on the opposite side of the cutaway.

06



Fit the last roller into this socket near the rectenna mounting.



Test-fit the cover over the opening for the cutaway. Make sure that the edges of the armor-plated panels overlap neatly and that the cover fits flush and securely. That completes the assembly for this stage.



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