STAR WARS MILLENNIUM FALCON

BUILD THE MODEL – EXPLORE THE GALAXY



***ROGUE*-CLASS STARFIGHTER**

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UTAPAUN STARFIGHTER

PORAX-38/*ROGUE*-CLASS STARFIGHTER

The Utapaun-designed Porax-38 was a long-range fighter built specifically to suit the Utai people of Utapau, and which formed the basis for the Separatists' *Rogue*-class starfighter.



Although the *Rogue*-class starfighter was originally an Utapaun creation, the Porax-38 fighter, it will be best remembered for the role it played in the service of the Confederacy of Independent Systems during the Clone Wars, when they were flown by General Grievous's deadly IG-100 MagnaGuards in battles with the Republic.

The *Rogue*-class was modeled directly on the Porax-38 starfighter, a hyperdrive-equipped long-range craft and a prime example of late Republic-

The Porax-38 starfighter – and the Separatists' *Rogue*-class, which was based on it – boasted a distinctive design, with hugely powerful sensors giving the craft long-range capabilities.

PORAX-38/*ROGUE*-CLASS STARFIGHTER TECHNICAL SPECIFICATIONS

TYPE	Porax-38 starfighter
DESIGN	Buuper Torsckil Abbey Devices
DIMENSIONS	Length 12.70 m (41 ft 8 in), width 12.88 m (42 ft 3 in), height 2.71m (8 ft 11 in)
HYPERDRIVE	Class 1 or 2 (limited navicomputer)
MAX ACCELERATION	3,300G (Open Space)
MAX AIRSPEED	1,200km/h (745 mph) in atmosphere
WEAPONRY	2 x laser cannons
PRICE	120,000 credits
CREW	1
CARGO	65 kg (143 lb approx.)

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era localized starship design. Buuper Torsckil Abbey Devices had made a name for themselves for combining artisan skills with practicality in their designs, and the Porax-38 is a case in point. The craft has a relatively compact design, 12.70 m (41 ft 8 in) in length, and, to keep the profile as sleek as possible, the craft features a low, swooping cockpit reaching just 2.71m (8 ft 11 in) at its highest point.

The fighter is built around a slim central hull with large, curved wings reaching out to either side. The forward-facing section of the hull comprises the hyperdrive motivator, a small navicomputer, various life support systems, and a cockpit with a transparisteel canopy. In turn, the wings house the power distributor, repulsorlift coils, and the inertial compensator. A large portion of the wings are covered with heat-sink cells for the powerful deflector shields and their projector webs.

DEFENSIVE CAPABILITIES

The fighter's forward sensors may fool a lot of adversaries into thinking they might be warheads. In fact, the sensors are one of the most advanced systems of the vessel, and are designed with defense rather than offence in mind. Calibrated to detect objects at great distances, they give the pilot an early warning of incoming enemies. The sensor package also includes jamming devices, data buffers, and active and passive scanners that are cooled with liquid helium. The scanners have always given the Porax-38/*Rogue*-class an advantage in high-speed chases in the treacherous canyons of Utapau.

If or when conflict is entered, the ship is able to stand up for itself well enough, as it is armed with two laser cannons on the outer side of each wing. These are powerful weapons, fitted with anti-static spikes and powered by tibanna gas.



THE UTAI

The Utai are the smaller of the two Utapaun species, and are nicknamed 'Shorts'. While the tall Pau'ans have become the planetary administrators and politicians of Utapau, the Utai excel in creature handling, mechanics, and in flying and repairing Utapau's starships and vehicles, including the Porax-38. Utai wear a breathing mask and comlink for better communication when flying the starfighter.



Though small in stature, the Utai of Utapau are diligent and hardworking, and excel in mechanical work.

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THE BATTLE OF UTAPAU

PORAXES OVER PAU CITY

When General Obi-Wan Kenobi arrived in Pau City, the Pau'an Administrator, Tion Medon, who received him, leaned closer to the Jedi and whispered that General Grievous had already taken control of the city with a large occupation force. General Kenobi told Medon to prepare his warriors to fight. When the time came, Utapau's Porax-38s did whatever they could, functioning as support for the Republic's heavy ARC-170 starfighters, and helping the Republic storm to victory. Almost immediately after the battle, however, Order 66 was given and the Utapaun starfighters, along with their flyers, came under the control of Darth Sidious.



Though the bulk of the fighting was done by a Jedi-led Republic force, Utapaun-flown Porax-38s supported them away from the main battle.



IN THE THICK OF THE ACTION

At the height of the Clone Wars, it was a small detachment of *Rogue*-class fighters flown by Grievous's MagnaGuards that attacked General Skywalker's vessel, the *Twilight*, after the Battle of Teth, very nearly spelling the end for the young Jedi.

Also during that conflict, a *Rogue*-class craft named the *Xanadu Blood* was given to infamous bounty hunter Cad Bane as a personal gift from Darth Sidious. Bane, still acting on the orders of Sidous, used the *Xanadu Blood* to travel the galaxy to track down and kidnap Force-sensitive toddlers, then took to the skies in the trusty craft again later to pursue the fugitive Ziro the Hutt to Teth.



Obi-Wan Kenobi frequently found himself chasing a modified Porax-38 in his pursuit of bounty hunter Cad Bane during the Clone Wars.

BEHIND THE SCENES

LATE ADDITION

The Porax-38 starfighter was added to the roster of ships for *Revenge of the Sith* very late in the production schedule, at the request of director George Lucas. As a result, the craft has a limited amount of screen time in the film, and is only ever visible in the background of the Utapau scenes – this was partly due to the fact that its digital model was never fully completed as planned. The design team for the Porax-38 included Ryan Church, concept designer supervisor for both *Attack of the Clones* and *Revenge of the Sith*. The ship, which became popular with fans, was given a two-page spread in Dorling Kindersley's *Incredible Cross-Sections*.



George Lucas on the set for Utapau during filming of *Revenge of the Sith*. The inclusion, late on, for an Utapaun starfighter, came at Lucas's request.

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ASTROMECHS – BB-8

As a new generation of starships were built to serve the galaxy's needs following the foundation of the New Republic, so a new iteration of astromech droid was designed to help fly, maintain, and repair them. Unit BB-8 was one such droid.

The link between pilot and astromech is a strong one, and pilots of the latest models of starfighter always like to have the very latest model of astromech at their disposal, to control their craft's flight and power distribution systems to the best possible efficiency. In the New Republic Era, this might mean the BB-series, an innovative design made famous by the unit owned by Resistance ace Poe Dameron, BB-8.



Fate, or the will of the Force, would see the small astromech BB-8 cross paths with Rey on Jakku, after the droid's owner had been taken by the First Order.

A NEW GENERATION

When fitted into the astromech socket of Dameron's unique X-wing, *Black One,* BB-8 might be mistaken for simply a compact version of the astromechs of a generation or two before him, in particular Industrial Automaton's dome-headed R-series. Indeed, at a glance, BB-8's head does appear to be similar to those of the earlier model, with his front-facing primary photoreceptor and articulated holoprojector array – but that's where the similarities end.

Once out of its socket, however, it can be seen that BB-8's body is spherical, powered by an internal motivator and balanced with accelerometers. The droid also differs internally from older astromechs, with several key state-of-the-art pieces of tech. Amongst these, a high-frequency receiver antenna and condensed helical transmitter mounting keeps him – and therefore Poe – connected to the Resistance's tracking network, surpassing anything found in the R-series. Equally impressive are the data upload and download capabilities,

His compact, domed head seemingly 'floating' above his white-and-orange spherical body by means of magnetic casters, BB-8 is a distinctive little droid, whose actions helped the Resistance strike one of its greatest victories against the First Order when he flew with his owner, Poe Dameron, against Starkiller Base.

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made possible though an Ollisteep-4D nanopin data port located above the stainless inoxium-surrounded service access thread in BB-8's head.

HISTORY REPEATS

Tales of spectacular starfighter pilots and their droid companions had been popular before the fall of the Old Republic, but reached new heights in the years after the Galactic Civil War, when stories of the heroic Luke Skywalker and his astromech R2-D2 flying against the might of the Empire became the stuff of legends.

Born and raised on Yavin 4, the moon above which Skywalker had achieved that feat, Poe Dameron, grew up on such tales. As an adult, flying for the First Order, he took his responsibility to his astromech co-pilot seriously.



BB-8 used his holoprojector to display the section of a map leading to the whereabouts of Luke Skywalker, which was being sought by both the Resistance and the First Order, making the droid the subject of a concerted 'droid-hunt'.

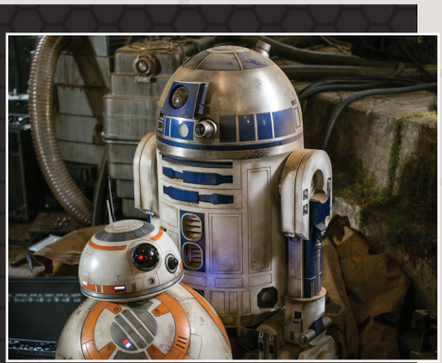
Dameron ensured that BB-8 ran the latest astromech operating system, and that his hardware was well maintained. In return, BB-8 could configure the settings of any starfighter to Dameron's personal preferences. The relationship was one of the galaxy's best examples of how man and machine could work in perfect harmony.

It was fitting, then, that when the Resistance took the fight to the heart of the First Order, it was Poe, with BB-8 nestled safely behind him in his astromech socket, that led the squadron of starfighters to destroy the First Order's superweapon, Starkiller Base. Like Luke Skywalker before him, Dameron would show that with determination, a belief in fighting for what is right, and with the assistance of a good astromech, anything is possible.

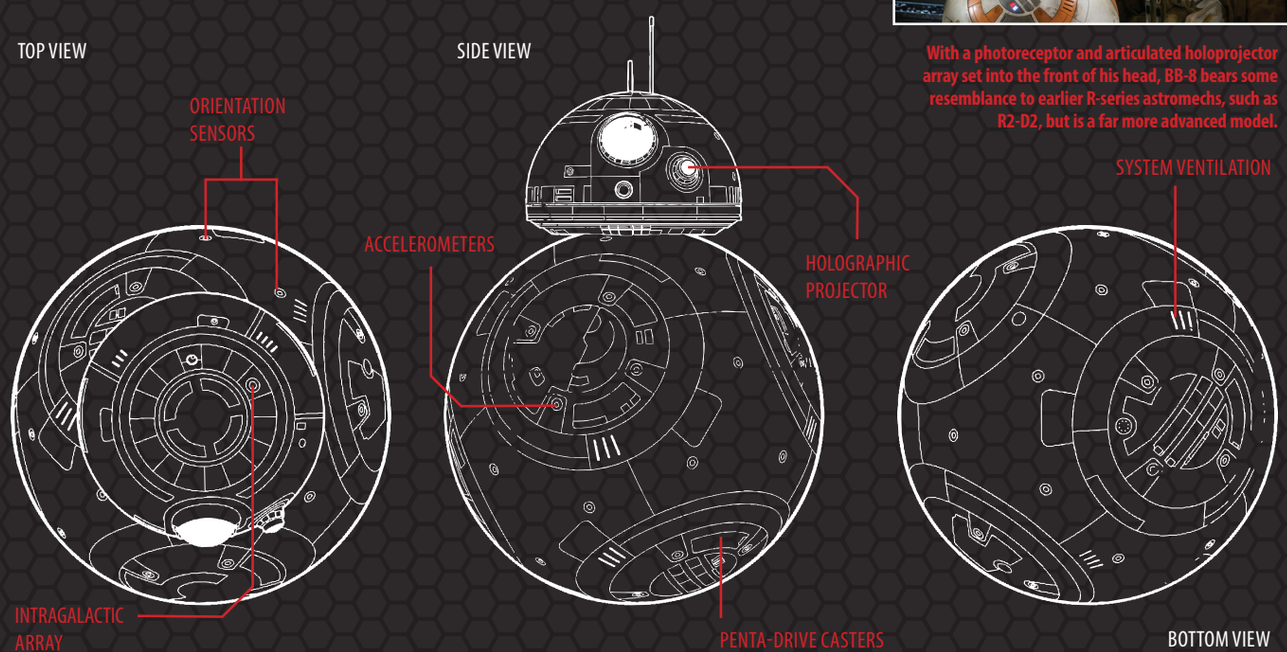
RESISTANCE FIGHTER

Unlike the earlier barrel-shaped astromechs, BB-8 has a spherical body without legs, rollers or feet. Instead, locomotion is achieved through an internal selenium power-driven orbicular motivator that propels BB-8 in any direction by rolling his entire body while his head floats atop, remaining in position relative to the ground with the use of magnetic casters. This allows for remarkably fast movement for an astromech, and a higher degree of maneuverability than anything seen before – and his body is fitted with compressed liquid cable launchers that are used to gain purchase on tougher terrain.

BB-8 is also highly adaptable, with six circular tool bays installed around his spherical body. Each of these bays can be fitted with the swappable tool-bay disks, which are equipped with tools for the many specialized jobs for which BB-8 can be programmed.



With a photoreceptor and articulated holoprojector array set into the front of his head, BB-8 bears some resemblance to earlier R-series astromechs, such as R2-D2, but is a far more advanced model.



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YOUR NEXT PARTS

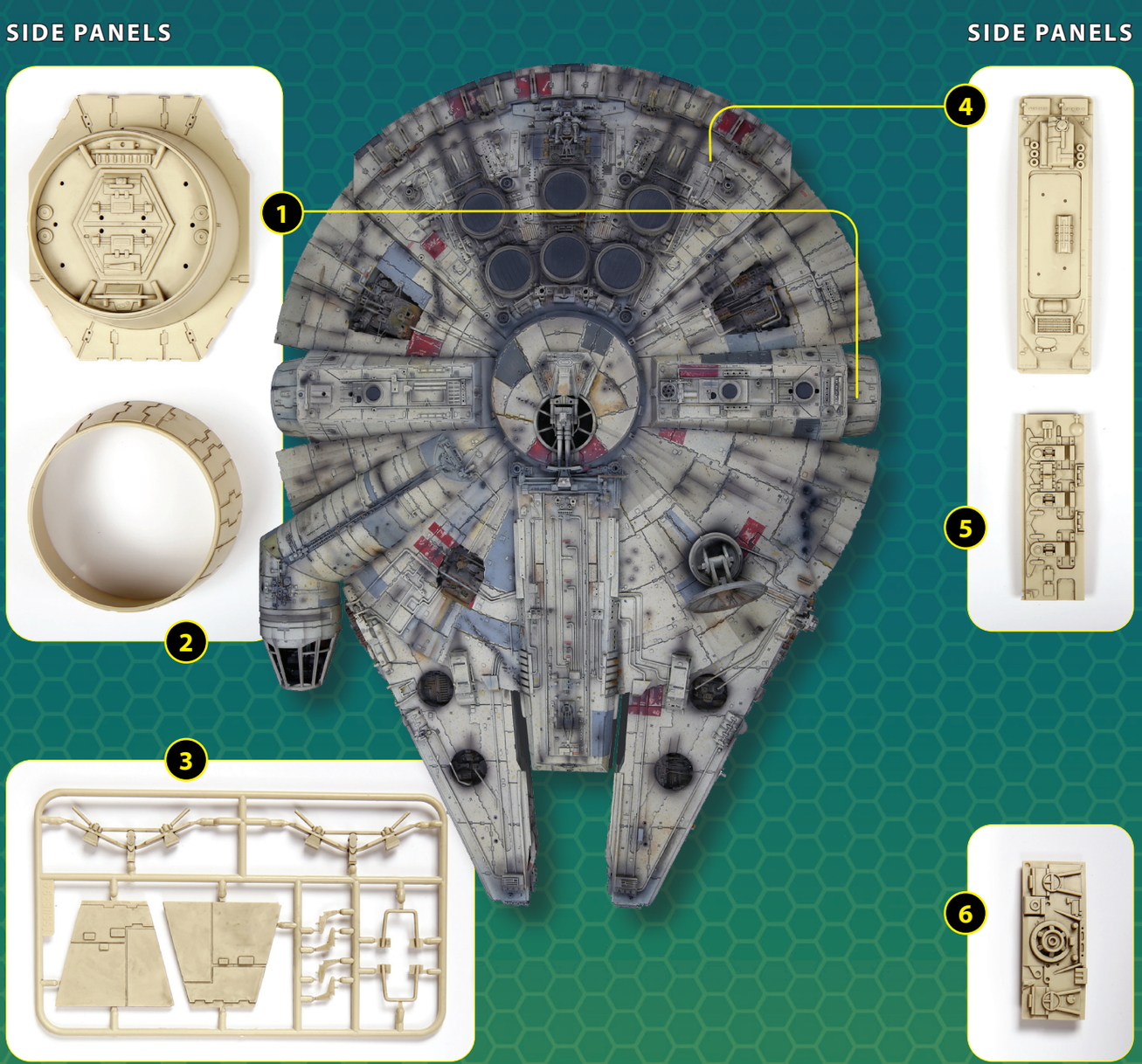
COMPONENTS CHECKLIST

1 Side panel SP-11
2 Detail for side panel SP-04
3 Plant-on details (10 on sprue)
4 Side panel SP-07
5 Side panel SP-09
6 Side panel SP-08

This issue's parts include more side panels, which you can now start fitting to the side frames. You have also received the second airlock doors.

Using the parts supplied, together with the side panels you received with Issue 93, you will now be able to fill in most of the side frames. The first panel to fit is SP-02 (provided with Issue 93), which provides a concealed mounting for the main switch, allowing you to turn the power on and off from outside the hull when all the panels are in place.

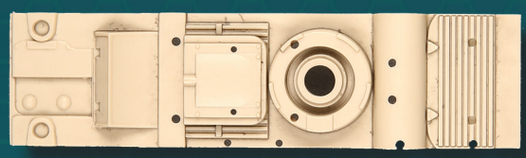
WHERE THE PARTS FIT



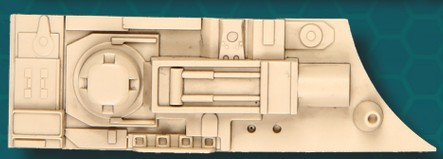
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PREPARING THE SIDE PANELS

Start by fitting the plant-on details on the sprue to side panels SP-01, SP-02, SP-06, and SP-07.
The first three of these were provided with Issue 93, and the fourth comes with this issue.



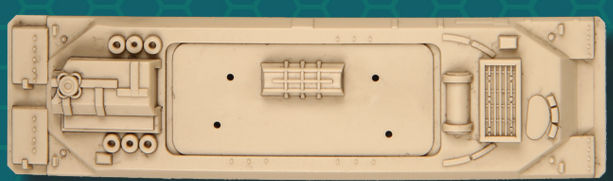
SP-02



SP-06

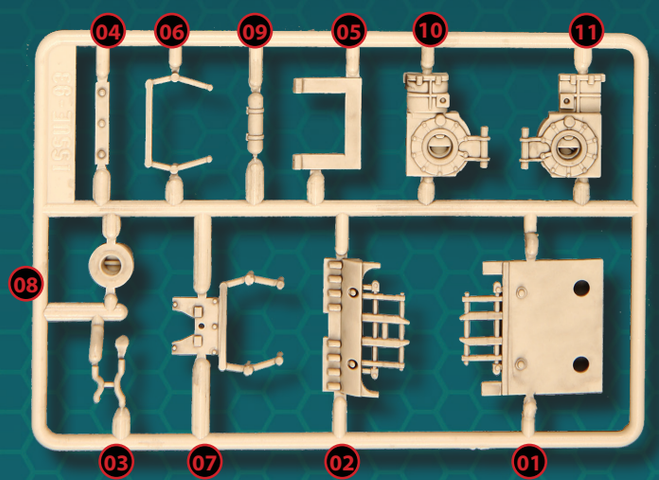


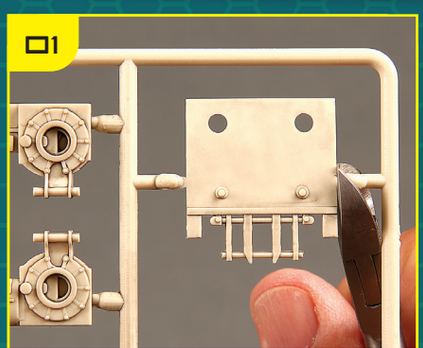
SP-01



SP-07

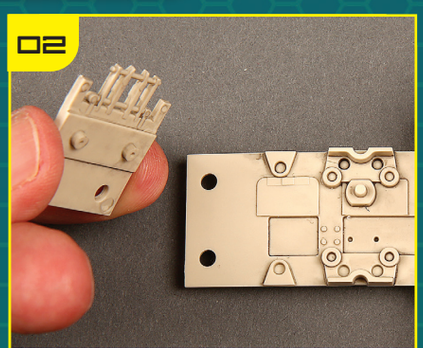
Sprue from Issue 93





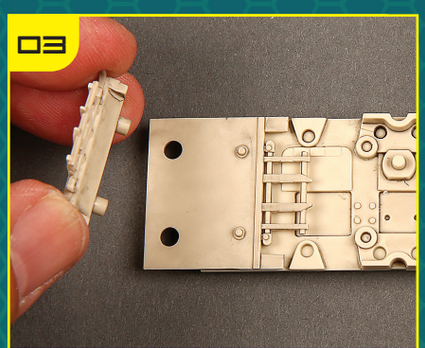
01

Trim the parts off the sprue as you need them.



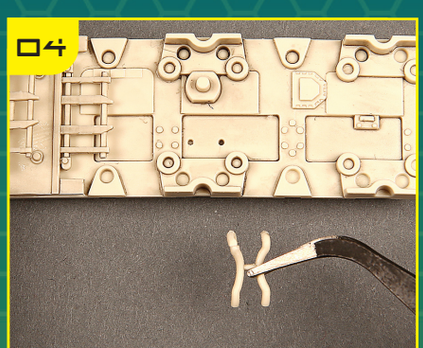
02

Start by gluing the two pins on (1) into the two holes near the end of SP-01.



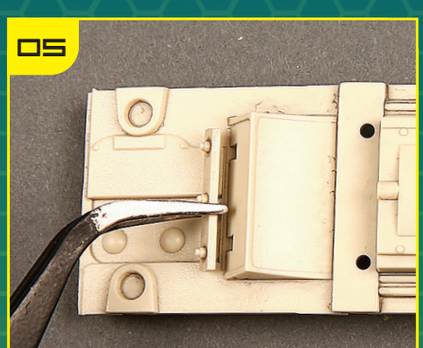
03

Glue the two pins on (2) into the two holes near the end of (1).



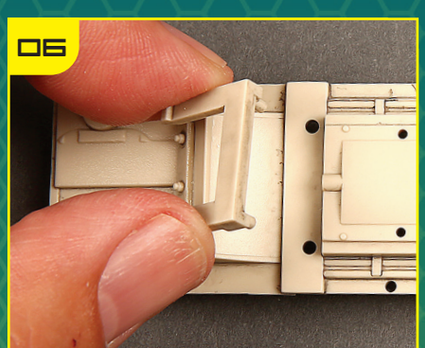
04

Glue (3) to the two small holes and the ridge on the edge of SP-01.



05

Glue (4) to the two notches on this angled protrusion on SP-02.



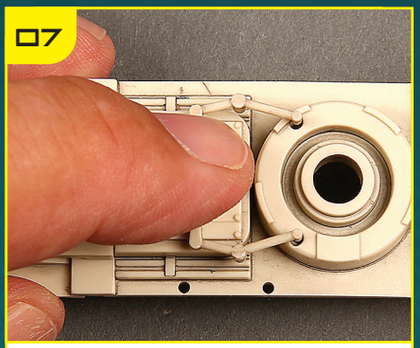
06

Glue the two pins on (5) into the matching holes in SP-02.

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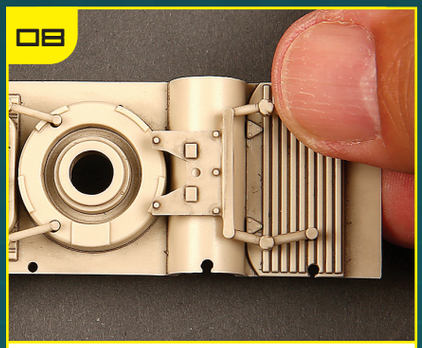
STAGE 94 ASSEMBLY

07



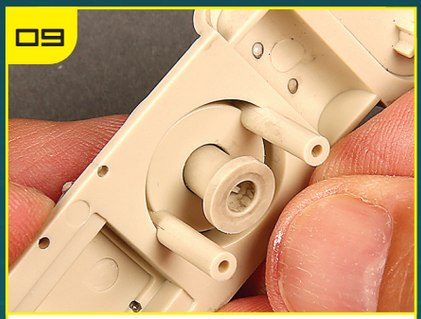
Glue the pins on (6) into the four matching holes in SP-02.

08



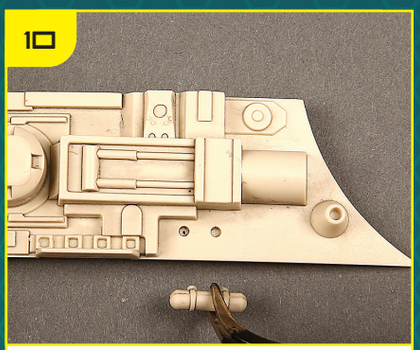
Glue the pins on (7) into the four matching holes near the end of SP-02.

09



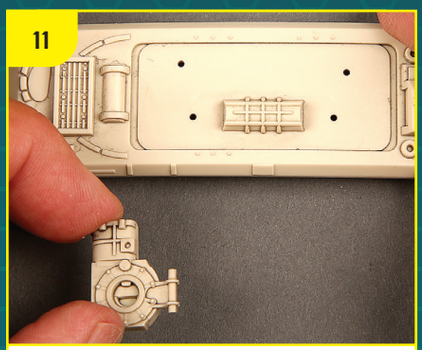
Fit (8) into the hole in SP-02, and check that it moves freely. (Make sure that it doesn't drop out before you fit SP-02.)

10



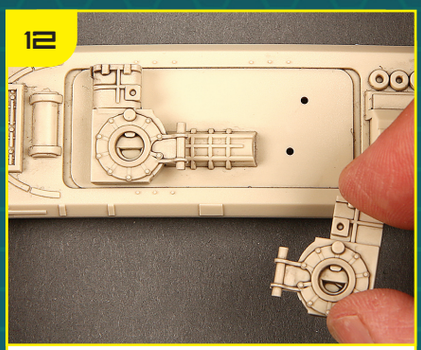
Glue (9) to the two small holes in SP-06.

11



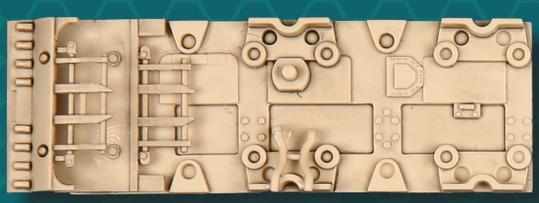
Glue (10) to the two holes on the left of the central flat in SP-07.

12

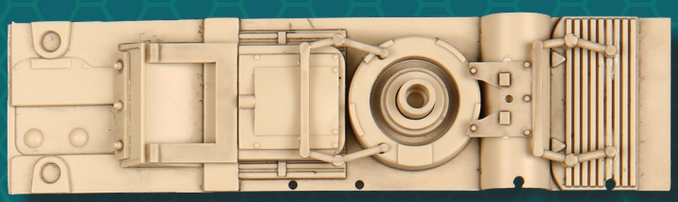


Glue (11) to the two holes on the right of the central flat in SP-07.

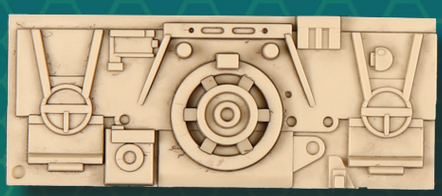
SP-01



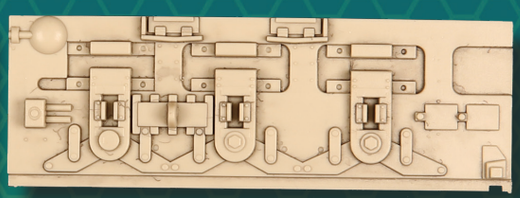
SP-02



SP-08

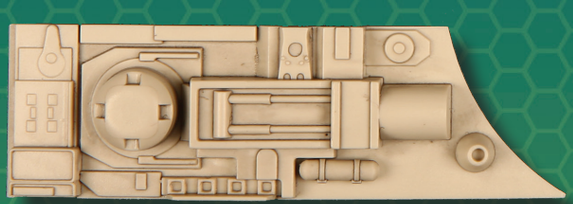


SP-09

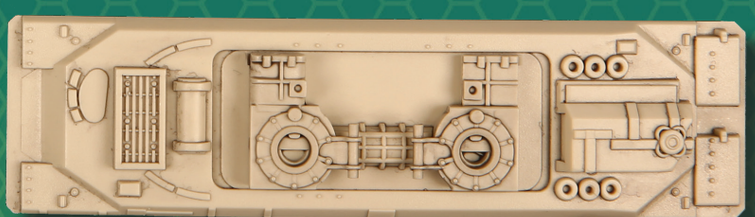


The finished side panels should look like this.
You will also need SP-08 and SP-09, which have no plant-ons.

SP-06



SP-07



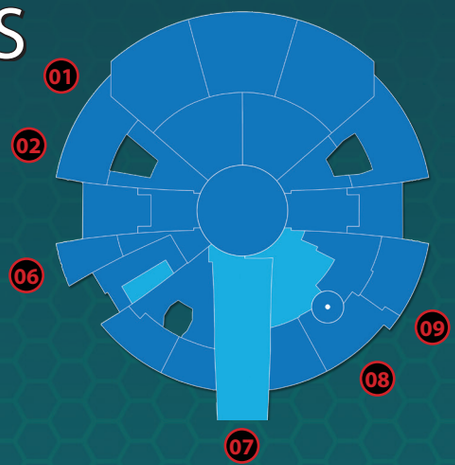
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FITTING THE SIDE PANELS

All the side panels are glued to the metal framework. Start with SF-02, as this will enable you to fit the main switch and test that everything is working before enclosing it in other pieces of plating.

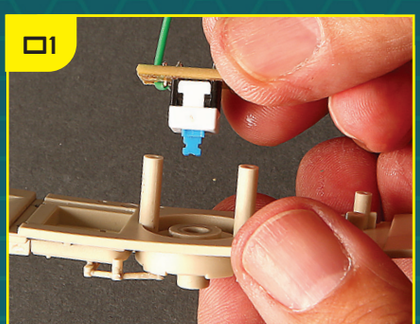
Take the six panels shown at the bottom of page 11. You also need two screws to fit the main switch to the back of SP-02.





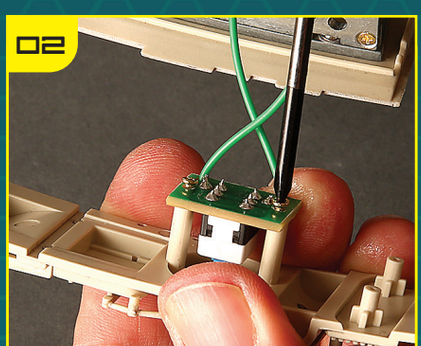
This diagram shows where each of the numbered panels is fitted. You will receive two more with Issue 95 to complete the circle.

01



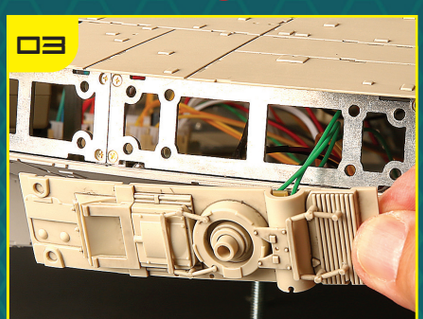
Making sure that detail (5) stays in place, fit the main switch over the two pins projecting on either side of it.

02



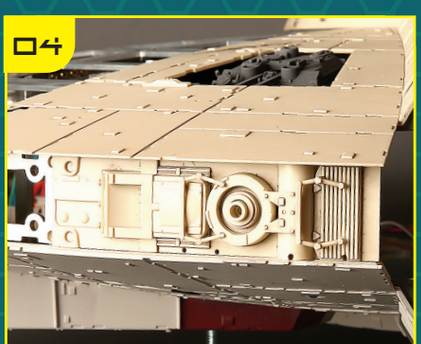
Screw the circuit board that supports the main switch to the two pins.

03



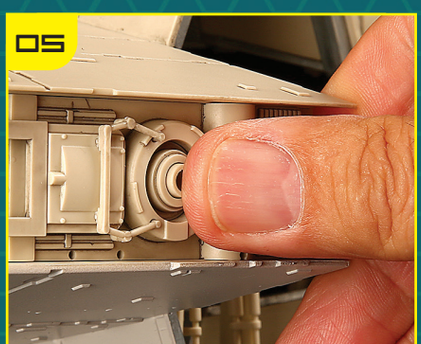
Glue the four lugs on the back of SP-02 to the metal frame, feeding the wire from the switch back into the hull.

04



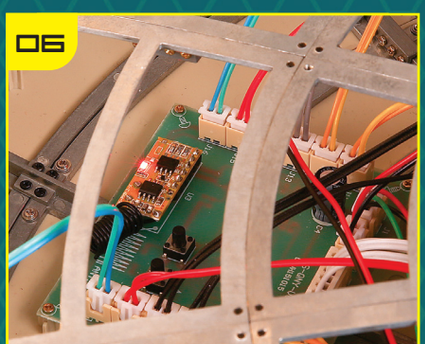
Make sure that SP-02 fits flush with the metal frame behind it.

05



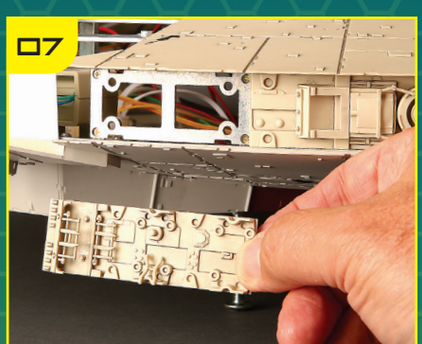
Press the end of detail (5), which forms a button projecting from the side panel.

06



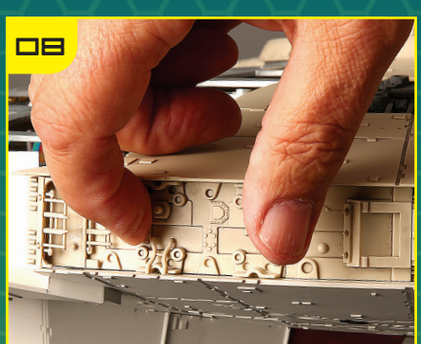
Check that the power indicator light goes on and off as you operate the switch.

07



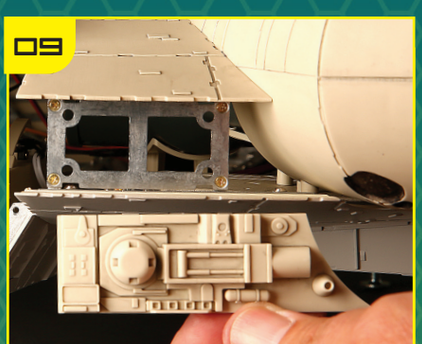
Take SP-01 and align it with the rear end of SP-02.

08



Glue the four lugs on the back of SP-01 to the metal frame.

09

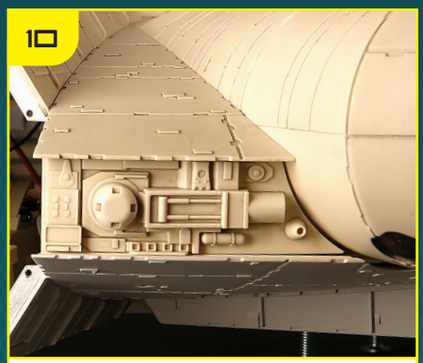


Take SP-06 and align it with the frame next to the passage tube.

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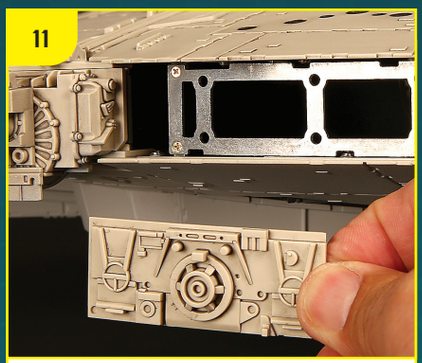
STAGE 94 ASSEMBLY

10



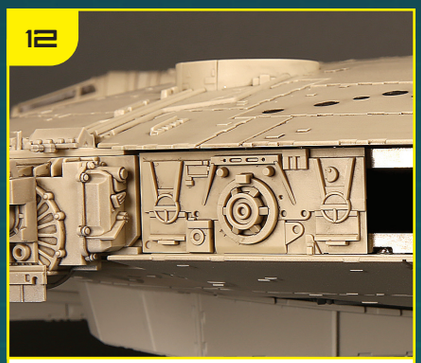
Glue the four lugs on the back of SP-06 to the metal frame.

11



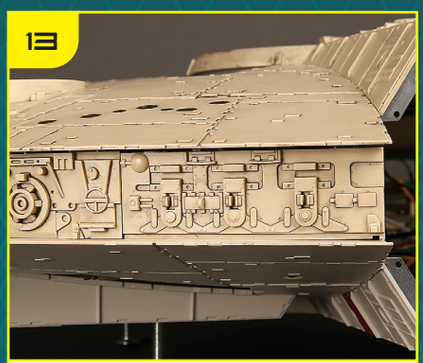
Take SP-08 and align it with the frame next to the forward mandible.

12



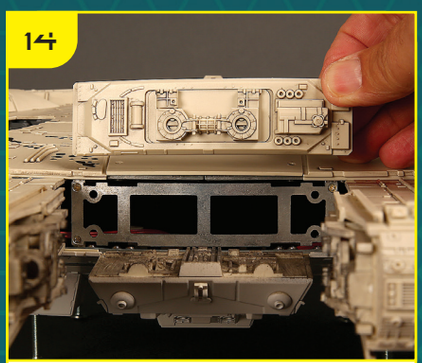
Glue the four lugs on the back of SP-08 to the metal frame.

13



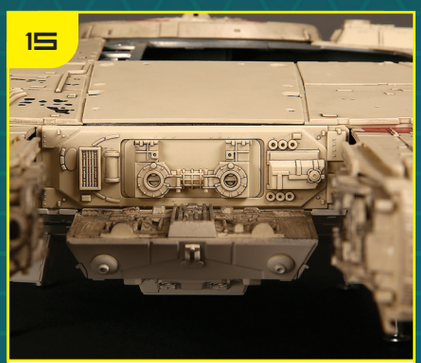
Glue SP-09 to the metal framework next to SP-08.

14



Align SP-07 with the metal frame between the mandibles.

15



Glue the four lugs on the back of SP-07 to the metal frame.



This is what the lower hull should look like at this stage. The electrics can still be operated by the test buttons, but the main switch will turn the power on and off.

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